

**TITANBOOKS**

**ILLUSTRATED BOOKS**

**2025 NEW TITLES**



# TITANBOOKS

**Titan Books** is an independent global publishing company with illustrated and fiction divisions based in London. It is a division of the **Titan Entertainment Group** founded over 40 years ago.

Other divisions include **Titan Comics**, **Titan Magazines**, **Titan Merchandise** and **Forbidden Planet** (retail stores). In 2023 a new division - Titan Manga – was born.

**Titan Books** excels in fiction and illustrated non-fiction, publishing around 100 new novels a year in the fantasy, science fiction, horror and crime genres, plus tie-ins to the very biggest movie and game franchises. We are also the leading publisher of illustrated books tying into major entertainment TV and gaming franchises, and work with all the key film and TV producers and studios from Disney to Netflix, Apple to Sony.

Through our partnership with **Hard Case Crime**, the pulp fiction imprint founded by Charles Ardai, we have published Stephen King, Lawrence Block, Gore Vidal and James M. Cain.

We hope you like the books in the following pages and look forward to working with you!

Rosanna & Pauline

March 2025



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**RETURN TO SILENT HILL:  
THE MAKING OF THE MOVIE**  
ABBIE BERNSTEIN

TBC 2025 | 192pp | 273x302mm | Material available under NDA

*The official art book for the horror film Return to Silent Hill.*

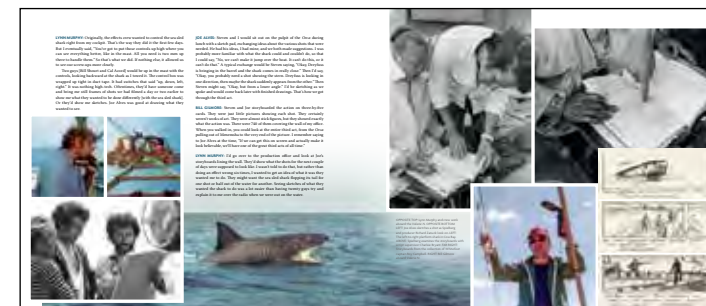
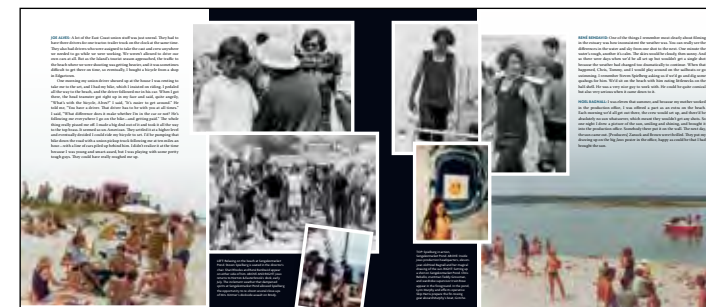
*Return to Silent Hill: The Making of the Movie* is the official companion guide to the horror film, full of behind-the-scenes photography, production concept art, exclusive interviews with the director, writers, cast, and crew.

Based on the wildly popular horror video game franchise, the upcoming psychological horror film *Return to Silent Hill* follows James (Jeremy Irvine), a man broken after his relationship with the love of his life, Mary (Hannah Emily Anderson), ends. When a mysterious letter from her calls him back to Silent Hill, he finds a once-recognizable place transformed by an unknown evil. While James desperately searches for Mary, he encounters terrifying creatures and begins to unravel the mystery of what happened to the town. But as he descends deeper into the darkness, the secrets he uncovers lead to a horrifying truth, and James finds himself struggling to hold on long enough to save his one true love.

- **NEW GAMES UPCOMING:** as well as the new film *Return to Silent Hill* (releasing in 2025), there will be three upcoming video games, leading to a revitalization of the universe.
- **ESTABLISHED FRANCHISE:** the original 2006 *Silent Hill* film grossed over \$100 million worldwide. There are a range of films and games, with *Silent Hill 2* being the most popular, which is cited as one of the best games ever at the time. *The Silent Hill* universe has a dedicated fanbase.
- **FROM JAPANESE VIDEOGAME DEVELOPER KONAMI:** *Silent Hill* is a horror media franchise centered on a series of survival horror games created by Keiichiro Toyama and published by Konami.



**“You’re going to need a bigger coffee table”**  
Rue Morgue Magazine



**JAWS: MEMORIES FROM  
MARTHA'S VINEYARD**  
UPDATED AND REVISED EDITION  
MATT TAYLOR & STEVEN SPIELBERG

June 2025 | 336pp | 264x302mm | PDF available

*The most impressive behind the scenes book every produced, and a must have for the legions of Jaws fans: completely updated and revised for the movie's 50th anniversary in 2025.*

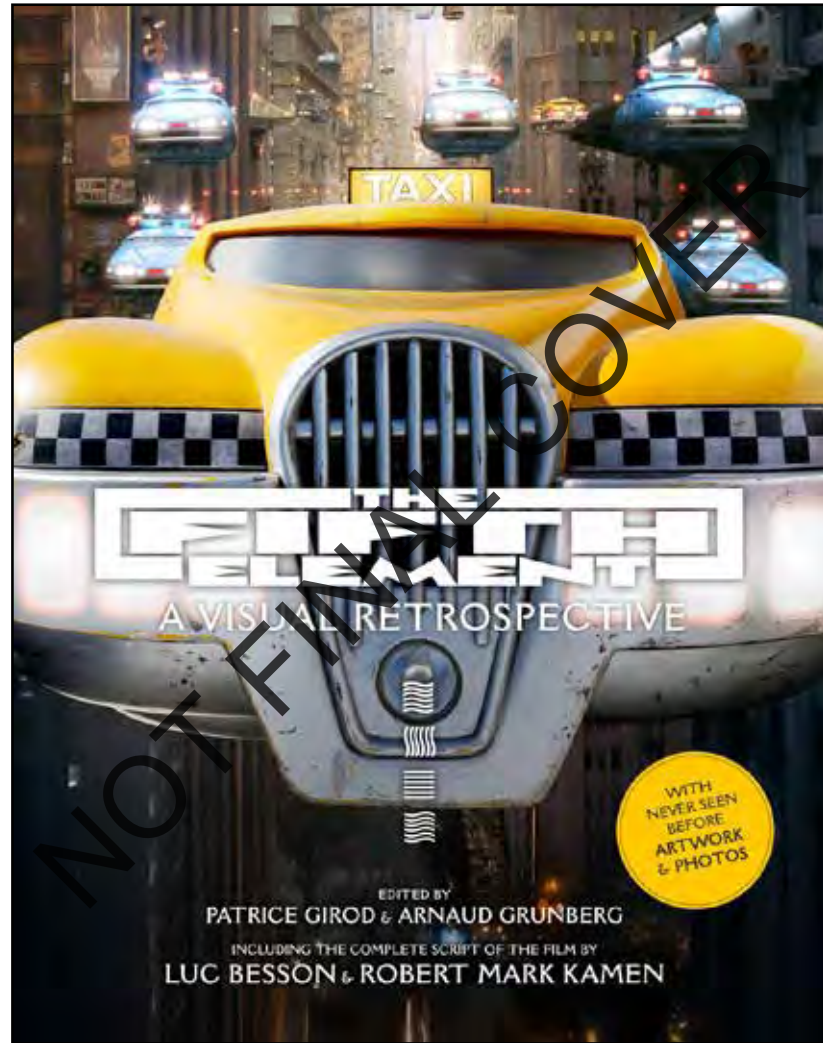
The filming of *Jaws* was a landmark event in the history of both movies and the quaint New England island of Martha's Vineyard, where the geographic isolation necessitated hiring roos of locals to work as cast and crew. Among them were many professional and amateur photographers with full access to the production.

*Jaws: Memories from Martha's Vineyard* compiles their photos and stories for the 1st time into a unique compendium. Movie buffs, SFX enthusiasts, and fans of *Jaws* will thrill in this definitive volume's special features: previously unpublished photots, interviews with cast and crew, newly illustrated schematics by *Jaws* Production Designer Joe Alves, and much more.

- **FOREWORD BY STEVEN SPIELBERG!**
- **EXCLUSIVE PHOTOGRAPHS:** features the production's inner workings, as well as detailed account of how the filmmakers chose Martha's Vineyard as their shooting location.
- **ORIGINAL STORYBOARDS:** newly illustrated schematics by *Jaws* Production Designer Joe Alves explaining the intricacies of the revolutionary sea sled fin mechanism, as well as his original 1974 storyboards.

**SEE ALSO**  
**JOE ALVES:  
DESIGNING  
JAWS**  
DENNIS L. PRINCE





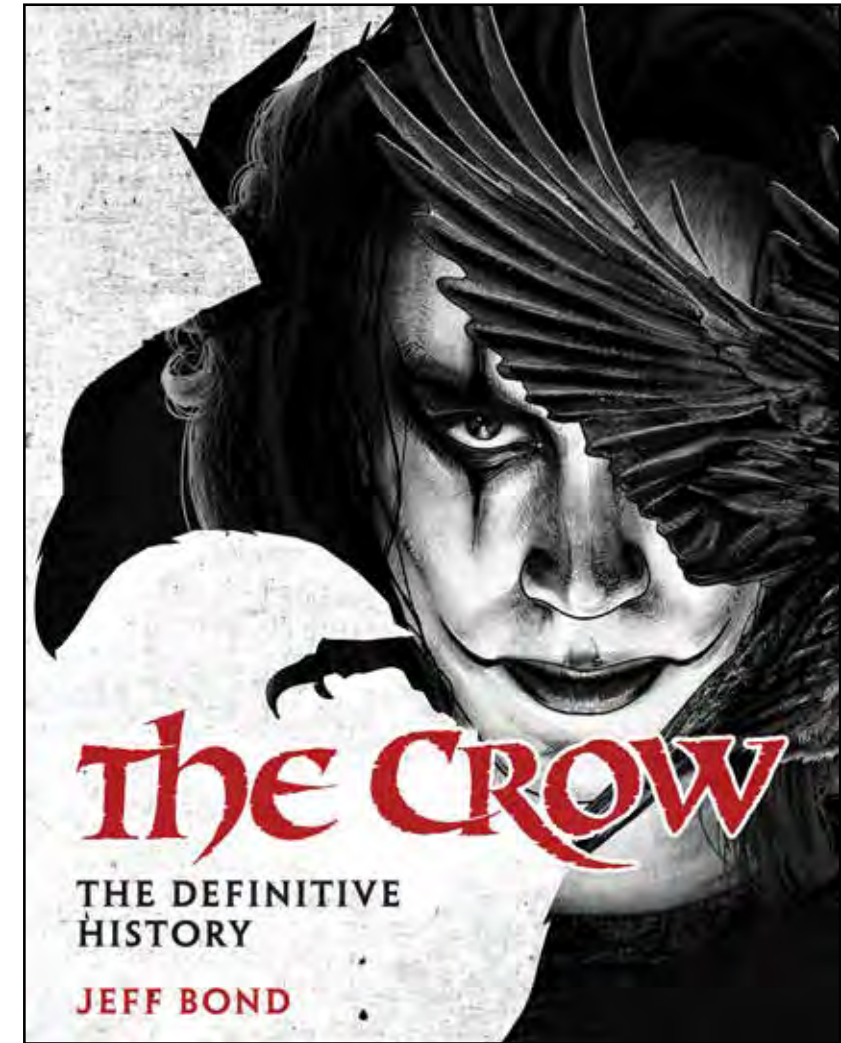
**THE FIFTH ELEMENT: A VISUAL RETROSPECTIVE**  
**PATRICE GIROD & ARNAUD GRUNBERG**

September 2025 | 192pp | 305x254mm | Material April 2025

*A curated in-depth gallery of the concept art, costumes, and script for the cult classic film The Fifth Element.*

*The Fifth Element: A Visual Retrospective* is the first visual retrospective book on the science-fiction cult classic film *The Fifth Element*. Full of beautiful high-quality photography, never-before-seen concept art, blueprints, props, and costumes, this book will create the experience of having a Fifth Element gallery exhibition in your very hands. The book will also contain the complete original script, with anecdotes from the film's creatives, giving fans a unique insight into how the film was made.

- **NEVER-BEFORE-SEEN VISUALS:** this is the first visual retrospective book on the science-fiction cult classic film *The Fifth Element*, which will include concept art, blueprints, props, and costumes used in the film that fans have never seen before.
- **UNIQUE INSIGHTS:** the complete script, with notes from the director and creatives, giving fans a unique insight into how the film was made.



**THE CROW: THE DEFINITIVE HISTORY**  
**JEFF BOND**

October 2025 | 192pp | 324x253mm | Material April 2025

*The ultimate guide to the making of cult classic film The Crow, lavishly illustrated and highlighting its enduring legacy.*

Take a deep dive into the making of the iconic 1994 film *The Crow*, exploring its origins in James O'Barr's haunting graphic novel, and the lasting impact of its production in later sequels.

*The Crow: The Definitive History* details the film's bold visual style, director Alex Proyas' creative vision, and the rise of Brandon Lee as the unforgettable Eric Draven. Despite tragedy, the crew's determination to bring the film to completion created a cult classic.

The book traces the franchise's evolution through its sequels, and examines how *The Crow* became a symbol of love, loss, and redemption, leaving a legacy that continues to resonate with fans. Through interviews, behind-the-scenes stories, and critical analysis, this is the definitive account of *The Crow's* lasting influence.

- **A CULT CLASSIC UNPACKED:** explore *The Crow's* transformation from graphic novel to iconic film and its lasting cultural impact, including the 2024 film.
- **BEHIND-THE-SCENES SECRETS:** uncover untold stories from the making of the 1994 cult classic, featuring insights from cast and crew.
- **THEMES AND ICONOGRAPHY:** this book offers insight and analysis into the film's core themes of revenge, grief, and resurrection, and its unforgettable visual style.
- **FRANCHISE EVOLUTION:** trace *The Crow's* journey through sequels and remakes, and how a source material can be reimagined in so many unique ways.





**THE TEXAS CHAIN SAW MASSACRE:  
THE OFFICIAL STORY OF THE FILM**  
JOHN WALSH

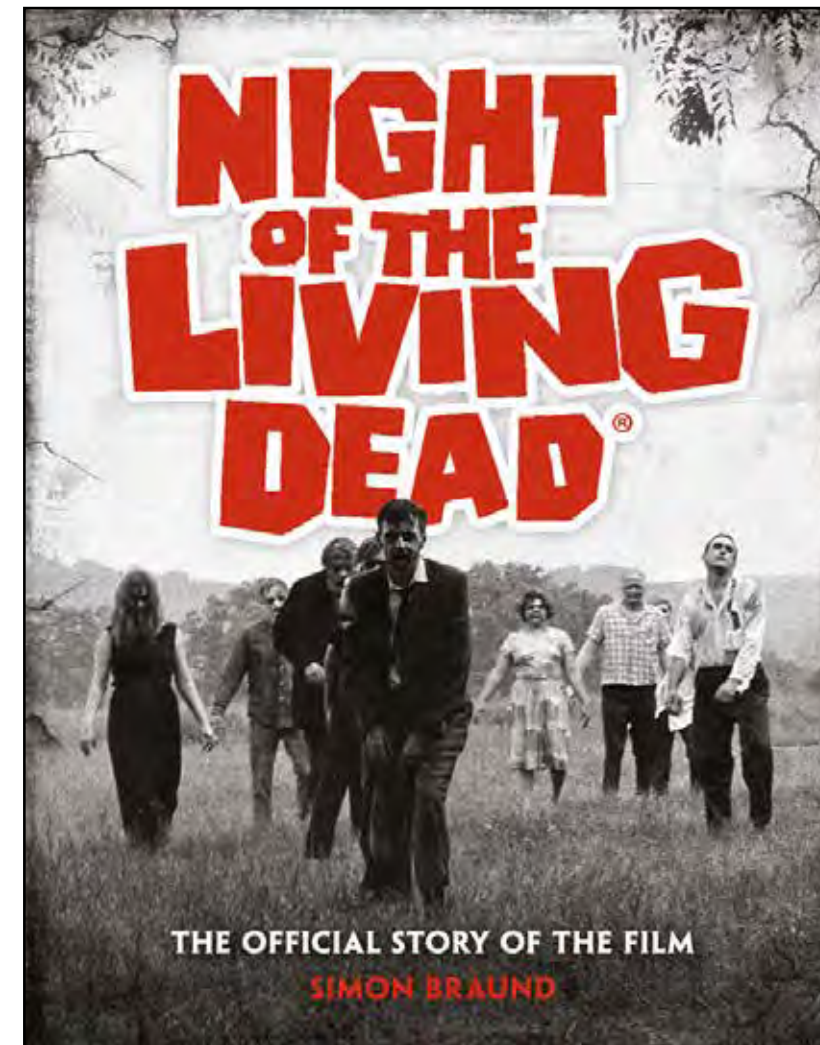
October 2025 | 192pp | 324x253mm | Material March 2025

Official retrospective companion book to the 1974 film *The Texas Chain Saw Massacre*, featuring high-resolution screen grabs, behind-the-scenes photography and interviews with key cast and crew.

*The Texas Chain Saw Massacre: The Official Story of the Film* offers an in-depth look at the making of the iconic horror movie, which was added to the National Film Registry in 2024.

This hardback book delves into the challenges and triumphs faced during production, featuring behind-the-scenes photos – some rarely seen – and exclusive archive materials. It includes fresh insights through new interviews with surviving cast and crew, shedding light on the film’s enduring legacy and influence on the horror genre. A must-read for fans, the book provides a comprehensive exploration of the creative process behind this groundbreaking, genre-defining film.

- **A HORROR CLASSIC:** *The Texas Chain Saw Massacre* is regarded as one of the greatest horror movies ever made, consistently topping critics’ polls ever since its original 1974 release.
- **A LASTING LEGACY:** described by Quentin Tarantino as “one of the few perfect movies ever made”, the film has influenced many directors, including John Carpenter and Ridley Scott.
- **REVEALING PHOTOGRAPHY:** illustrated throughout with high-resolution screen shots, as well as rarely seen on-set and behind-the-scenes photography.
- **CAST AND CREW INTERVIEWS:** get the full story of how the film was made through archive interviews and also new interviews with surviving cast and crew.



**NIGHT OF THE LIVING DEAD:  
THE OFFICIAL STORY OF THE FILM**  
SIMON BRAUND

September 2025 | 192pp | 324x253mm | Material March 2025

The official retrospective of one of cinema’s most important films – *Night of the Living Dead*.

Released in 1968, George A. Romero’s *Night of the Living Dead* revolutionized horror, redefining the zombie subgenre and influencing filmmakers for generations.

This official retrospective tells the full story of how the film was made by a small group of people at the outset of their film-making careers, including interviews with cast and production. The book explores how *Night of the Living Dead* went from controversial to iconic over the years, gaining critical acclaim and a hardcore cult following. And how zombies now permeate everything from video games to literature, all tracing back to the unparalleled original.

Illustrated with movie stills, memorabilia, and unpublished on-set photos, and including analysis of the original shooting script annotated by George A. Romero.

- **OFFICIAL SANCTION:** this comprehensive retrospective is licensed by and written with the full cooperation of Image Ten, the original production company.
- **THE TRUE STORY:** interviews with surviving cast and production company members set the record straight on the myths and tall tales that have grown around the film.
- **ENDURING INFLUENCE:** the film’s legacy is fostered through Romero’s own sequels *Dawn of the Dead* and *Day of the Dead*, as well as modern classics such as *28 Days Later*, *Shaun of the Dead*, *Zombieland*, and *World War Z*, and TV series such as *The Walking Dead*.
- **ONGOING POPULARITY:** new generations of fans continue to pay homage at screenings and special events, and the film has a 95% rating on Rotten Tomatoes.





**THE TOXIC AVENGER:  
THE ART AND MAKING OF THE MOVIE**  
DAN JOLIN

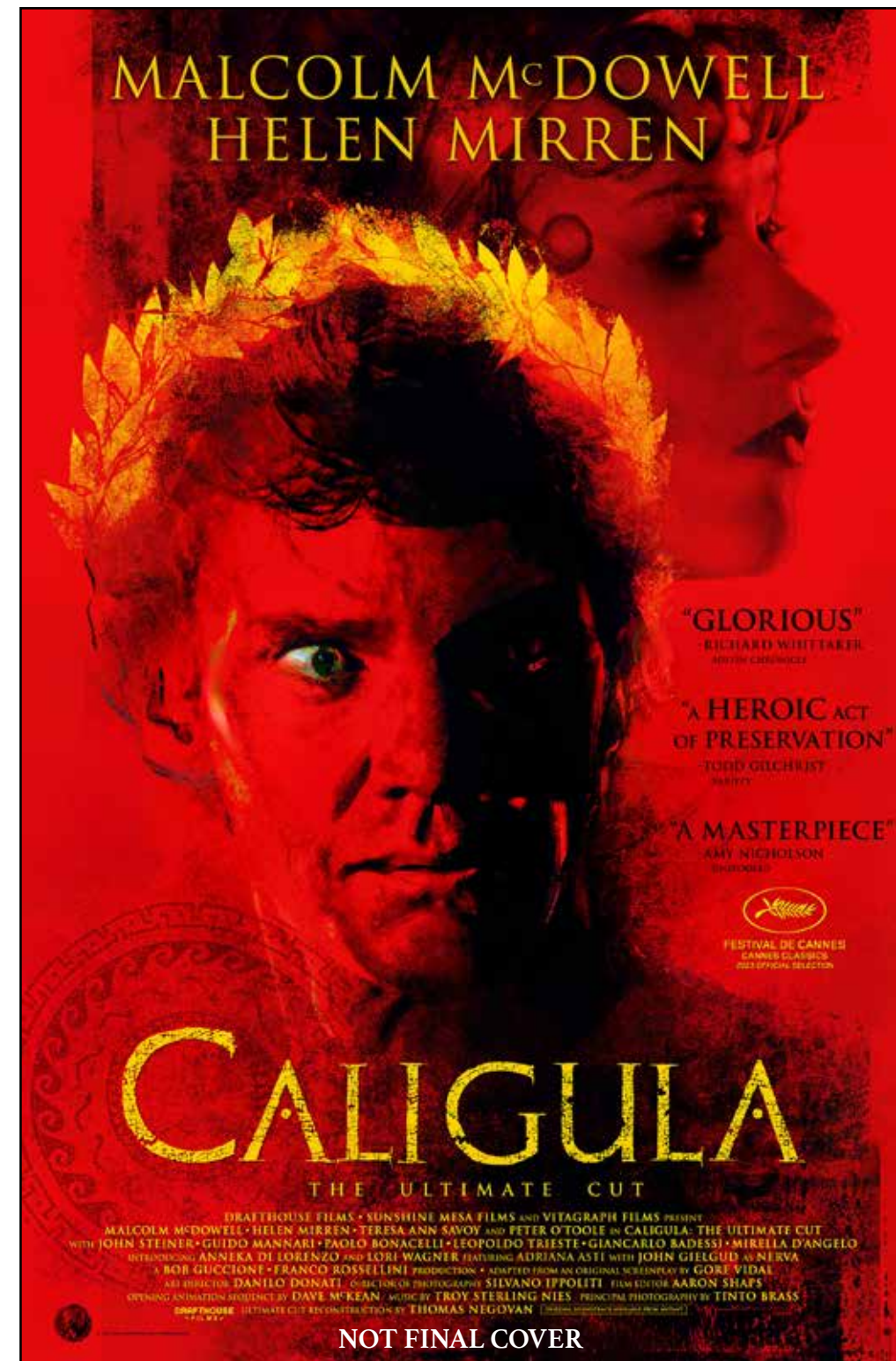
September 2025 | 160pp | 273x302mm | Material April 2025

The official art and making of book for the upcoming *The Toxic Avenger* re-boot movie, starring Peter Dinklage.

As bold and irreverent as the original 1984 cult classic, Macon Blair's adaptation of *The Toxic Avenger* is a contemporary reimagining that stars Peter Dinklage, Jacob Tremblay, Taylour Paige, Julia Davis, Elijah Wood and Kevin Bacon. When a struggling everyman janitor is pushed into a vat of toxic waste, he is transformed into a mutant freak who must go from shunned outcast to underdog hero as he races to save his son, his friends, and his community from the forces of corruption and greed.

*The Toxic Avenger: The Art and Making of the Movie* will have everything movie fans will want: uncover the concept designs, character sketches, storyboards and production art, alongside insight from the writer-director, crew, producers, and actors for this superhero movie set in the wacky and wonky parallel universe of Tromaville.

- **UPCOMING MOVIE RELEASE:** *The Toxic Avenger* premieres on 29 August 2025, both theatrical release and streaming.
- **CRITICALLY ACCLAIMED DIRECTOR:** written and directed by Macon Blair, who starred in *Blue Ruin*, and won the Grand Jury Prize at the 2017 Sundance with his directorial debut *I Don't Feel at Home in This World Anymore*.
- **EXISTING FANBASE:** *The Toxic Avenger* is a reboot of the 1984 cult classic, that went on to have three sequels, a Marvel comic, a musical production, and a children's cartoon.
- **EXCLUSIVE INTERVIEWS:** this book contains exclusive interviews with Lloyd Kaufman, a co-Producer and co-head of Troma Entertainment, Macon Blair, the cast, and the crew.



**CALIGULA: THE OFFICIAL STORY OF THE FILM**  
THOMAS NEGOVAN

October 2025 | 192pp | 324x253mm | Material March 2025





# THE HAMMER STORY: REVISED AND EXPANDED EDITION

MARCUS HEARN & ALAN BARNES

September 2025 | 224pp | 290x240mm | PDF available

The revised and updated only authorised history of Hammer Films, the company, its leading figures, and a film-by-film analysis of the studio's entire output up to 2023's Doctor Jekyll.

Established in 1934, Hammer Films is one of the most renowned and prolific independent production companies in the world.

Hammer's productions encompass almost every genre, but it remains best known for the groundbreaking reinvention of cinematic horror that was a phenomenon on both sides of the Atlantic in the 1950s. The unique formula that became known as Hammer Horror was perfected in such classics as *The Curse of Frankenstein* (1957), *Dracula* (1958) and *The Mummy* (1959). Over the next 20 years numerous sequels and similarly acclaimed films such as *The Devil Rides Out* (1968) made Hammer one of the most recognisable filmmaking brands in the world.

The *Hammer Story* is the only authorised history of the company and was compiled with unlimited access to its archive. The book is lavishly illustrated with rare promotional material and previously unpublished photographs.

- **HAMMER CLASSICS:** entries on all the classic Hammer films, including *The Curse of Frankenstein*, *Dracula*, *The Mummy*, *Taste of Fear*, *The Quatermass Xperiment* and *The Devil Rides Out*.
- **FOR FANS OF HORROR:** an indispensable read for fans of classic and contemporary horror films and TV, as well as psychological thrillers, sci-fi, noir and historical epic films, those interested in Hammer Films, and film history.
- **CRUCIAL CULTURAL IMPACT:** Hammer has had a lasting impact on popular culture and has been paid homage to in all manner of releases from *Frankenweenie* to *Jurassic Park* and *The Shawshank Redemption*.



# THE ART AND MAKING OF ULTRAMAN RISING

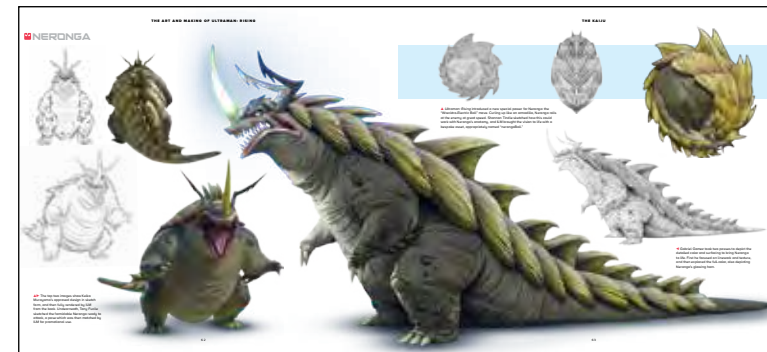
DREW TAYLOR

December 2024 | 192pp | 273x302mm | Copies available

The official comprehensive, lavishly illustrated companion to the Netflix film *Ultraman Rising*, featuring exclusive imagery and commentary from the director and co-director.

When Tokyo is threatened by rising monster attacks, an all-star athlete reluctantly returns home to take on the mantle of Ultraman, discovering that his greatest challenge isn't fighting giant monsters – it's raising one.

The *Art and Making of Ultraman Rising* goes behind the scenes for an in-depth look at the animated movie-making process. Starting at the genesis of the original idea, follow along as the team designs a baby kaiju, creates bold, stylized worlds, and crafts the emotional heart of the story, accompanied by expert commentary from cast and crew, including director and writer Shannon Tindle and co-director John Aoshima. A true love letter to *Ultraman*, the film and book are treats for fans of the classic Japanese show and those just discovering the character alike.



- **INTERNATIONAL SUPERHERO:** Netflix and Tsuburaya join forces to bring the internationally beloved character of Ultraman to a new generation of fans with a new story and groundbreaking visual style.
- **ANIMATION LEGENDS:** directorial debut by Shannon Tindle, well-known for his work on *Kubo and the Two Strings*, *Coraline*, and the Emmy-winning series *Lost Ollie*. Co-directed by John Aoshima (*Gravity Falls*, *Duck Tales*, *Kubo and the Two Strings*).
- **OVER 50 YEAR LEGACY:** created by Tsuburaya Productions founded by Eiji Tsuburaya, *Ultraman* first appeared on TV in 1966, and has developed into one of Japan's largest franchises.

“A gorgeous, family-friendly animated film with a lot of heart and an impressive level of sophistication”

IGN





## STAR TREK III: THE SEARCH FOR SPOCK - THE MAKING OF THE CLASSIC FILM

JOHN TENUTO & MARIA JOSE TENUTO

Sept 2025 | 192pp | 273x302mm | Material March 2025

An in-depth look at the making of *Star Trek III: The Search for Spock*, featuring rare and previously unseen production art and new and exclusive interviews.

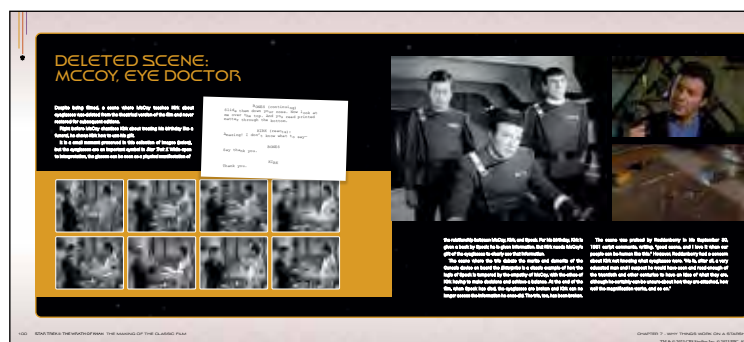
Over 40 years ago, in *Star Trek III: The Search for Spock*, Admiral Kirk and his crew embarked on a perilous mission to retrieve Spock's body and reunite his soul with his physical form, defying Starfleet orders and facing off against Klingon enemies to save their friend.

*Star Trek III: The Search for Spock – The Making of the Classic Film* delves into the untold stories behind the making of one of the most pivotal films in the *Star Trek* saga. From the pressures of continuing the iconic story after *The Wrath of Khan* to Leonard Nimoy stepping into the director's chair, this book explores the creative challenges, technical innovations, and behind-the-scenes drama that shaped the film. Featuring interviews with cast, crew, and production staff, it uncovers the intricate world-building, the special effects that brought Klingon battles and the Genesis Planet to life, and the emotional weight of Spock's resurrection.

Featuring a foreword from Robin Curtis, this is a must-read for *Trek* fans and film enthusiasts alike, celebrating the legacy of a film that solidified the franchise's place in pop culture history.

- **NEW & EXCLUSIVE:** *The Making of the Classic Film* includes new interviews with cast and crew, including William Shatner, Adam Nimoy and Robin Curtis.
- **IN DEPTH MAKING-OF:** continuing Titan's series of in-depth looks at the making of classic *Star Trek* movies, from *Star Trek: The Motion Picture: Inside the Art and Visual Effects* and *Star Trek II: The Wrath of Khan - The Making of the Classic Film*.
- **OVER 40 YEAR LEGACY:** first released in 1984, *The Search for Spock* has stood the test of time, garnering accolade as the best 'odd-numbered' film in the franchise.
- **BEHIND THE SCENES:** this book showcases the special effects, concept art, models, set painting and more behind the making of this film.

### Comparative spreads taken from *Star Trek II: The Wrath of Khan: The Making of The Classic Film*



## KLINGON NEXT DOOR

JOEY SPIOTTO

Sept 2025 | 80pp | 172x172mm | Material available

Celebrating everything Klingon in an out-of-place existence! The official Klingon cartoon book.

What does a Klingon warrior get up to in his downtime?

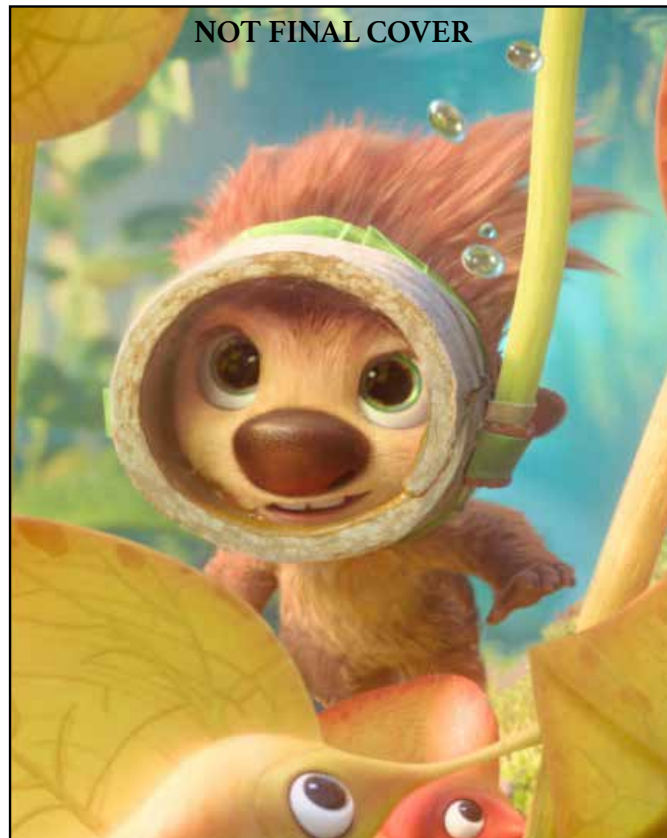
What song would he choose at a karaoke bar? How does a trip to the barber work out for him?

From sports to shopping, hobbies to holidays, pets to personal grooming, discover how an honorable warrior takes on the challenges of day-to-day life, and learns how to relax, in this very funny collection of cartoons.

- **MUST-HAVE FOR STAR TREK FANS!** Filled with in-jokes and references for Klingon aficionados.
- **FOLLOW-UP TO THE HUGELY SUCCESSFUL ALIEN NEXT DOOR:** *Alien Next Door* sold 32,000 copies.
- **CHARMING AND IMAGINATIVE:** a beautifully illustrated gift book in full color, with over 70 original cartoons.







## THE ART AND MAKING OF POOKOO

RAMIN ZAHED

Dec 2025 | 176pp | 254x794mm | Material March 2025

*The official art book for the animated movie Pookoo, produced by Skydance Animation.*

*The Art & Making of Pookoo* is the official companion guide to the animated Netflix and Skydance Animation film *Pookoo*, brimming with colourful concept art, sketches, and 3D models of the characters, creatures, and locations. *Pookoo* is an adventure set in an imaginative new world that forces two creatures from competing fantastical species - the Pookoo and the Javan - on a transformative journey where they discover the power of empathy, accountability for one's actions, and the connections between us all.

- **RENOWNED DIRECTOR:** Nathan Greno, director of *Pookoo*, also directed *Tangled*, and he worked with Alan Menken and Glenn Slater (who wrote the songs and score for *Tangled*).
- **ORIGINAL WORLD:** beautiful, colourful watercolour artwork and designs of fantastical creatures with gorgeous, forested fantasy landscapes.



## WONDLA: THE ART AND MAKING OF THE LIMITED SERIES

RAMIN ZAHED

October 2025 | 176pp | 254x279mm | Material available

*The official art book for the animated epic TV series WondLa, which follows 16-year-old Eva as she embarks on life's greatest adventure through fantastical worlds alongside creatures, aliens, and robots to find where she belongs.*

*WondLa: The Art and Making of the Series* is the official companion guide to the animated TV series, brimming with beautiful concept art, sketches, and 3D models of the characters, creatures, and locations – complete with an exclusive foreword by executive producer and author of the original book series Tony DiTerlizzi.

- **BASED ON THE WONDLA TRILOGY:** *WondLa* is based on a trilogy of illustrated children's books by Tony DiTerlizzi, who is a very popular illustrator and is known for the art of *Magic The Gathering* and has a huge following on social media.
- **OUT ON APPLE TV+:** The first season of *WondLa* is out, with the second season due to follow in early 2025.



## THE ART AND MAKING OF SPELLBOUND

RAMIN ZAHED

November 2024 | 176pp | 254x279mm | Copies available

*The official art book for the animated fantasy movie Spellbound, taking readers on a magical journey through the world of Lumbria via beautiful concept art and illustrations.*

The official companion guide to the upcoming family animated film from Skydance Animation, brimming with beautiful concept art, sketches, and 3D models of the characters, creatures, and locations. Any aspiring animator would be lucky to have this book for an exclusive insight into how a major animation studio makes films.



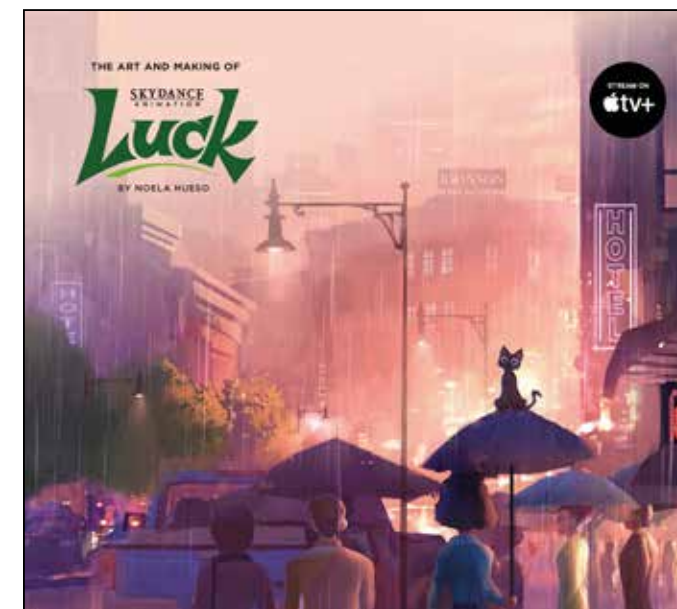
## THE AMAZING MAURICE: THE ART OF THE FILM

RAMIN ZAHED

December 2022 | 192pp | 273x302mm | Copies available

*A hardback celebration of the creative process of bringing The Amazing Maurice to life, including exclusive concept designs, character sketches, storyboards and production art, alongside insight from the from the artists, filmmakers and directors.*

Maurice is a streetwise talking tomcat who comes up with a money-making scam by befriending a group of talking rats and finding a dumb-looking kid who plays a pipe. When Maurice and company reach the stricken town of Bad Blintz, they meet a bookworm called Malicia and their scheme soon goes down the drain.



## THE ART AND MAKING OF LUCK

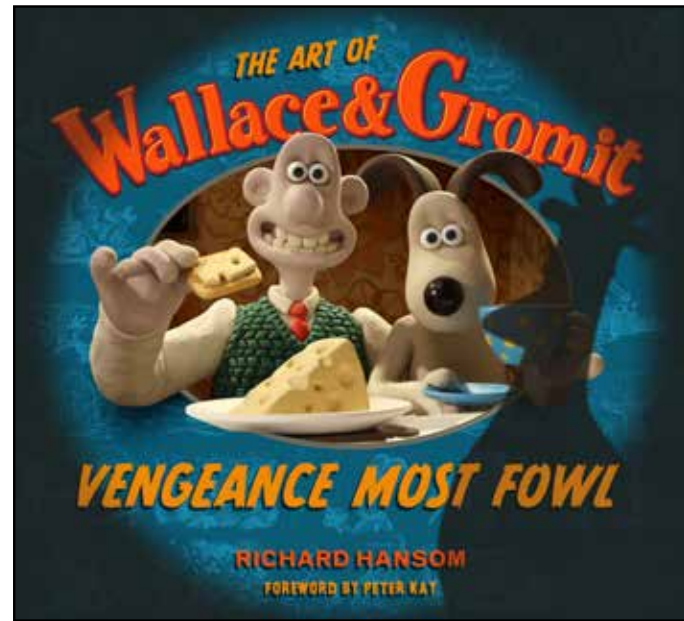
NOELA HUESO

October 2022 | 176pp | 254x279mm | Copies available

*A beautifully illustrated book on the concept art behind the story of the unluckiest girl in the world.*

When Sam stumbles into the never-before-seen world of good and bad luck, she sets out on a quest to find good luck for her best friend so that she can find a forever family. From Skydance Animation, a charming animated comedy created by Pixar and produced by Jonathan Aibel and Glenn Berger (*Kung Fu Panda*, *Trolls*), *Luck* boasts a star-studded cast including Jane Fonda, Whoopi Goldberg and Simon Pegg.





# THE ART OF WALLACE & GROMIT: VENGEANCE MOST FOWL

RICHARD HANSOM

December 2024 | 176pp | 254x279mm | Copies available

Official art book revealing the process of making the Oscar®-nominated and BAFTA®-winning stop-motion animated film Wallace & Gromit: Vengeance Most Fowl, featuring concept art, sketches, behind-the-scenes photography and interviews with Aardman's key creatives.

In *Wallace & Gromit: Vengeance Most Fowl*, Gromit's concern that Wallace is becoming too dependent on his inventions proves justified when Wallace invents a "smart" gnome that seems to develop a mind of its own. When it emerges that a vengeful figure from the past might be masterminding things, it falls to Gromit to battle sinister forces and save his master... or Wallace may never be able to invent again! A story about the danger of letting technology compromise our humanity and get in the way of our relationships.

Explore the wonderful world of Aardman's newest film with *The Art of Wallace & Gromit: Vengeance Most Fowl*. This captivating book offers a behind-the-scenes look at the film's creation, featuring concept art, Nick Park's sketches, and interviews with key crew members. Explore the meticulous craftsmanship and boundless creativity that bring Wallace and Gromit's latest escapade to life and discover the magic behind stop-motion animation at its finest.

- **BELOVED FRANCHISE:** Aardman's *Wallace & Gromit* films have won three Academy Awards® and five BAFTAs®, and have earned almost \$200 million at the box office worldwide.
- **EXCLUSIVE INTERVIEWS:** the compelling story of *Vengeance Most Fowl's* development is told through revealing interviews with the key crew members responsible for bringing the film to life.
- **CHARMING CONCEPT ART:** storyboards, layouts and production designs and Nick Park's sketches reveal all the inventive charm of Wallace and Gromit's hilarious, heart-warming world.

“Pure pleasure”  
Seattle Times



# ROCKY HORROR SHOW: THE OFFICIAL COLORING BOOK

TITAN BOOKS

August 2025 | 64pp | 250x250mm | PDF available

Revel in over 50 years of outrageous fun as you color your way through the first official Rocky Horror Show coloring book featuring never-before-seen illustrations.

Relive the timeless magic of the cult classic musical with over 50 pages of intricate illustrations featuring your favorite characters, scenes, and iconic moments. Based on the characters from Richard O'Brien's stage show, each page offers a chance to celebrate and personalize this beloved musical, whether you're a long-time fan or a curious newcomer.

- **OFFICIAL, AUTHENTIC AND A CULT CLASSIC:** the first official adult coloring book for the legendary musical.
- **ORIGINAL ILLUSTRATIONS:** over 50 pages of stunning line art featuring all the iconic characters including Dr. Frank N Furter, Brad, Janet, Riff Raff and Rocky himself.
- **A CORNERSTONE OF LGBTQI+ ART:** first performed over 50 years ago, Richard O'Brien's musical *Rocky Horror Show* has become a cult classic.



# JUNJI ITO COLLECTION: A TWISTED HORROR COLORING BOOK

TITAN BOOKS

August 2025 | 80pp | 250x250mm | PDF available

A second coloring book based on the TV show adapting the works of the Japanese horror sensation and cult manga author Junji Ito.

Re-enter the nightmarishly beautiful and beautifully nightmarish world of Junji Ito with volume II of the official coloring book. Bring the characters and creatures to life, if you dare.

- **JAPAN'S MASTER OF HORROR:** Junji Ito is world-famous for his horror manga, and his unique style is instantly recognisable to legions of fans.
- **WORLD-FAMOUS:** Junji Ito's stories have sold millions of copies world-wide, and have been adapted into live-action and animated films.





## SEA OF THIEVES: THE ART OF PIRACY

JEFF BOND

May 2025 | 240pp | 229x305mm | PDF available

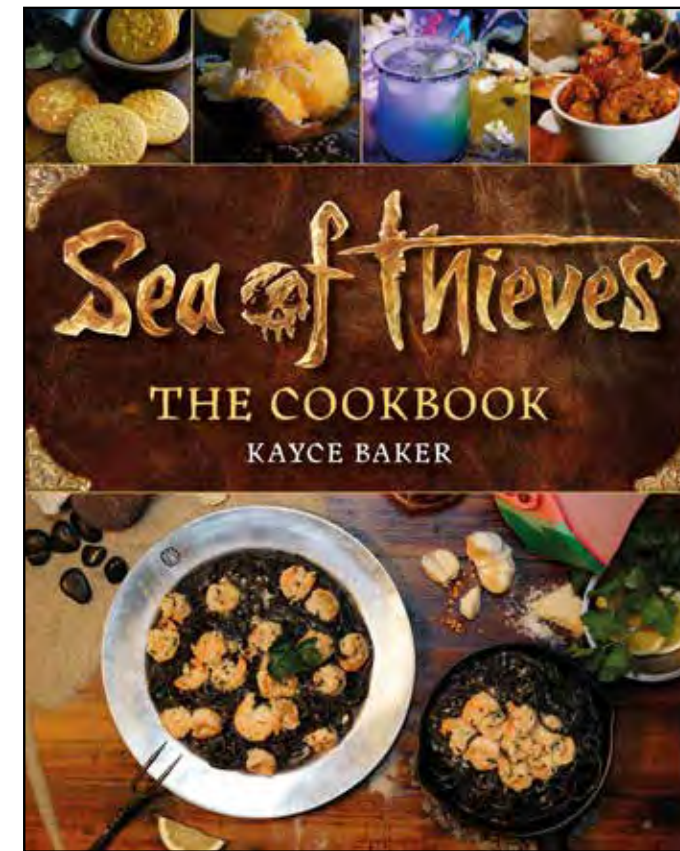
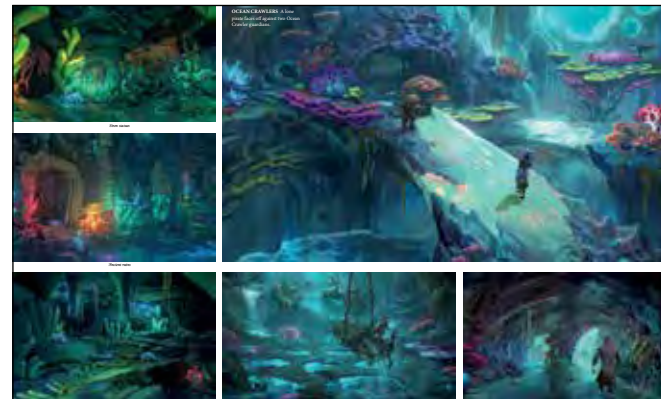
*Be more pirate! A lavishly illustrated art book bursting with a wealth of new material including 100s of pieces of art with commentary from the game's creators.*

Immerse yourself in the fantastical pirate world of *Sea of Thieves* in this lavishly illustrated guide to the hugely popular adventure game. Explore the evolution of the game since its release, through stunning full-color illustrations and previously unpublished concept art.

Enjoy a wealth of new material, including characters, pets, ships, weapons, clothing and equipment, enemies such as Ashen Lords and Ocean Crawlers, and featuring exotic locations and special adventures, such as the Tall Tales.

Showcasing hundreds of pieces of art with commentary from the game's creators, this gorgeous volume is a must-have for anyone interested in video-game art, and essential for all *Sea of Thieves* fans.

- **BRILLIANT SHOWCASE OF VIDEO-GAME ART:** this gorgeous volume explores the creation of the fantastical pirate world of *Sea of Thieves* and its development over the numerous updates since the game's initial release in 2018.
- **HUGELY POPULAR GAME:** ever-evolving, award-winning, shared-world pirate adventure *Sea of Thieves* continues to be one of this generation's most creative and successful new IPs.
- **RENOWNED GAME DEVELOPER:** Rare are widely recognised as one of the most innovative developers in gaming and are responsible for creating some of the most highly acclaimed games of all time, including *Donkey Kong Country* and *GoldenEye*.
- **SUSTAINED SUCCESS:** a best-seller on its release, *Sea of Thieves* has enjoyed continued commercial success. It amassed over 40 million players by 2024 with the title being ranked as one of the most watched titles on Twitch in January 2019 following the Shrouded Spoils update. It won best Evolving Game at the 17th British Academy Games Awards in 2021.



## SEA OF THIEVES: THE COOKBOOK

KAYCE BAKER

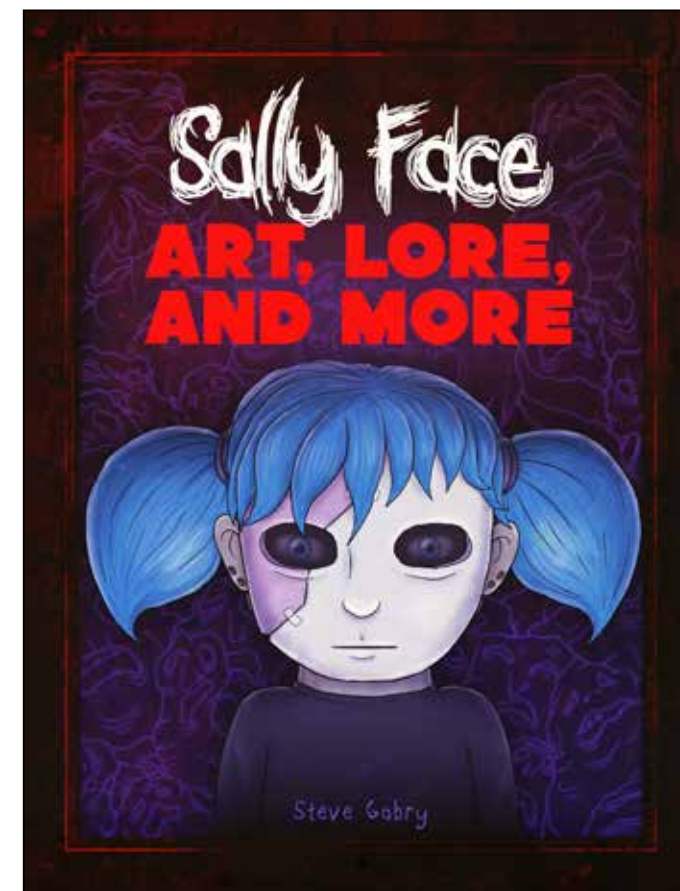
May 2024 | 160pp | 254x203mm | Copies available

*Over 80 food and drinks recipes inspired by the best-selling pirate video game.*

Let Larinna, leader of the Bilge Rats, be your guide on a culinary *Sea of Thieves* adventure. Take in taverns across the regions, from the bountiful Shores of Plenty to the fery Devil's Roar, or venture to a distant Sea Post to sample delicacies cooked up by The Hunter's Call. Stop off at The Captain's Head for Tina's Vegan House Chili, choose succulent grilled "Kraken" tentacles at The Charred Parrot, or venture to The Unicorn for their House Roast.

With over 80 delicious recipes, *Sea of Thieves: The Cookbook* will inspire you to prepare a feast for your fellow marauders and help you to fuel your crew as they voyage forth on a new adventure.

- **GLOBAL SMASH-HIT GAME:** *Sea of Thieves* is a shared-world pirate adventure game developed by Rare and published by Microsoft, who declared in 2018 that it was the fastest-selling new IP released for the Xbox One.



## SALLY FACE: ART, LORE AND MORE

STEVE GABRY

October 2024 | 240pp | 276x215mm | Copies available

The official companion book for the indie horror-mystery game *Sally Face*.

Available to play on all consoles (including PC, Switch, Xbox, and PlayStation), *Sally Face* is a five-episode, indie dark adventure game with psychological horror. It follows a boy with a prosthetic face. Sal uses his handheld video game system to speak with the dead and learn their stories. After a string of mysterious murders, Sal and his three friends discover something truly sinister casting shadows over their small town. *Sally Face: Art, Lore, and More* reveals the concept designs, character sketches, storyboards, final screenshots of the game, and exclusive creative insight from the indie game developer, Steve Gabry.

- **AWARD-WINNING:** *Sally Face* has won 7 awards so far, including Winner Indie of the Year by Indie DB in 2018 and Winner Adventure Game of the Year by NYX in 2022.





## VAMPIRE SURVIVORS: THE GRIMOIRE

PAUL DAVIES

October 2025 | 176pp | 227x175mm | Material April 2025

*The official in-universe guide to the lore and legend behind the phenomenally successful indie game, Vampire Survivors.*

The year is approximately MMXXI in Rural Italy...

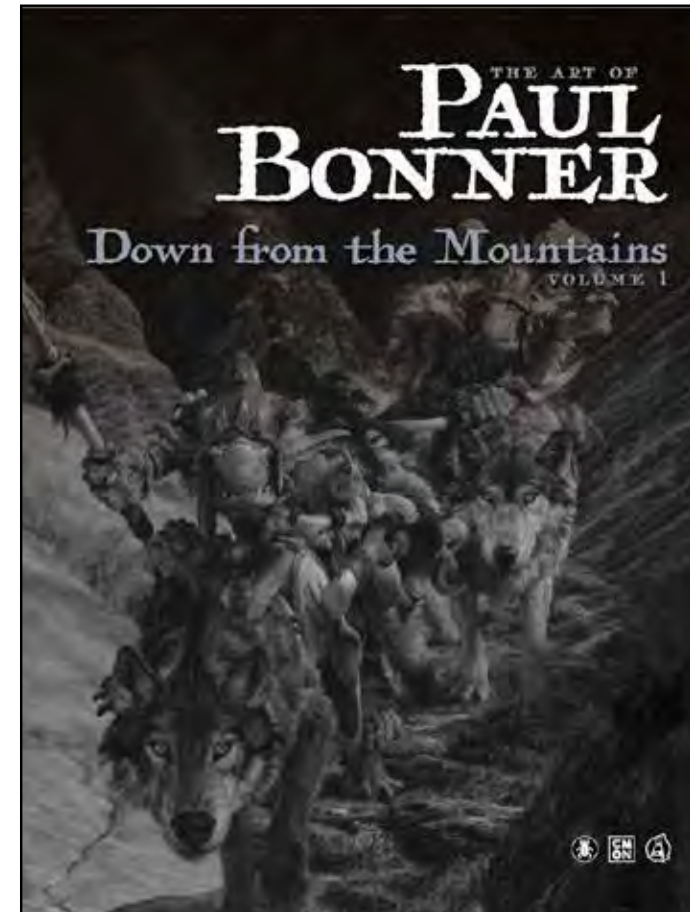
Vampire survivors are on a relentless quest. Stumbling through the Mad Forest, climbing the calamitous Gallo Tower, searching the impossible corners of the Inlaid Library. The Belpaese family, the Ladonnas, assorted clerics and supernatural folk all join the search.

Why is there roast chicken everywhere? How is that dog making flowers bloom? And who – or what – is Poe Ratcho? And where are those vampires? That's where I come in. I am the Merchant, and I can be your guide. If you have gold of course. Always gold. If you seek coffins, I may know where to find them... for a price. Though I cannot guarantee you'll find the vampires you seek.

- **INDIE PHENOMENON:** *Vampire Survivors* is the genre-defining survivors game that went from early access on Steam to winning the Best Game and Best Game Design awards at the BAFTA Game Awards in 2023.

- **HIGHLY ACCLAIMED:** named Best Game from Ars Technica, GamesIndustry.biz, D.I.C.E., the New York Game Awards and the Golden Joystick Awards. The game also has received multiple nominations from the Game Developer's Choice Awards and The Steam Awards.

- **LARGE AND LOYAL FAN BASE:** regular updates, entertaining posts on social media and big content drops from the developer ensure regular engagement with millions of gamers globally. Over 200k overwhelmingly positive reviews on Steam – fourth highest ranked of all time.



## THE ART OF PAUL BONNER: DOWN FROM THE MOUNTAINS

PAUL BONNER

October 2025 | 336pp | 310x240mm | PDF available

*A unique artist book from Paul Bonner, the legendary fantasy artist who has worked on Dungeons & Dragons, Magic the Gathering, and Games Workshop.*

*The Art of Paul Bonner: Down from the Mountains* features Paul Bonner's incredible fantasy artwork, presented in a unique slipcase. The book features Paul Bonner's full colour artwork alongside his initial sketches and covers every aspect of the artist's 40-plus-years working for the biggest names in fantasy role playing, including Games Workshop, CMON, and *Magic the Gathering*.

Alongside the artwork, Paul also reveals his working process through his Muddy Colors Articles and personal photos.





# TITANBOOKS

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