

THE ART OF NEIL GAIMAN AND CHARLES VESS' STARDUST

NEIL GAIMAN & CHARLES VESS
INTRODUCTION BY NEIL GAIMAN
SEPTEMBER 2021, 176PP

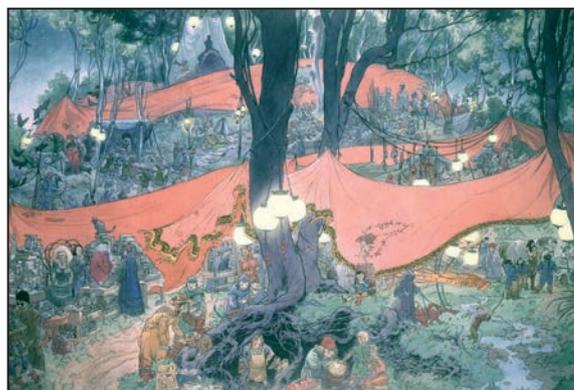
310mm x 228mm, HB £34.99, full colour throughout

From Charles Vess's personal archive, a breathtaking collection of his illustrations, from sketches to stunning paintings, for the acclaimed masterwork *Stardust* written by Neil Gaiman.

This elegant and lavish book reveals the art and the story of the collaboration between Neil Gaiman and Charles Vess as they worked together to create *Stardust*, charting the whole process from the moment Gaiman asked Vess to join him on the project, the detail of how they worked together and featuring the layouts, concept illustrations, pen-and-ink drawings, and breathtaking final paintings. The book includes works produced by Vess for all the different editions of *Stardust* including the ultra-rare portfolio *A Fall of Stardust* with contributions from many famous cartoonists and illustrators including Mike Mignola (*Hellboy*), William Stout, Stan Sakai (*Usagi Yojimbo*), and Sergio Aragones (*Mad*).

The Art of Neil Gaiman and Charles Vess' Stardust contains over 140 high quality illustrations from Charles Vess's archive, as well as samples of Neil Gaiman's handwritten manuscript from multiple editions of the novel.

Charles Vess is an multi award-winning American fantasy and comics artist who has specialized in the illustration of myths and fairy tales.



• From Charles Vess's personal archive, a breathtaking collection of his illustrations, from sketches to beautiful paintings, for the acclaimed masterwork written by Neil Gaiman.

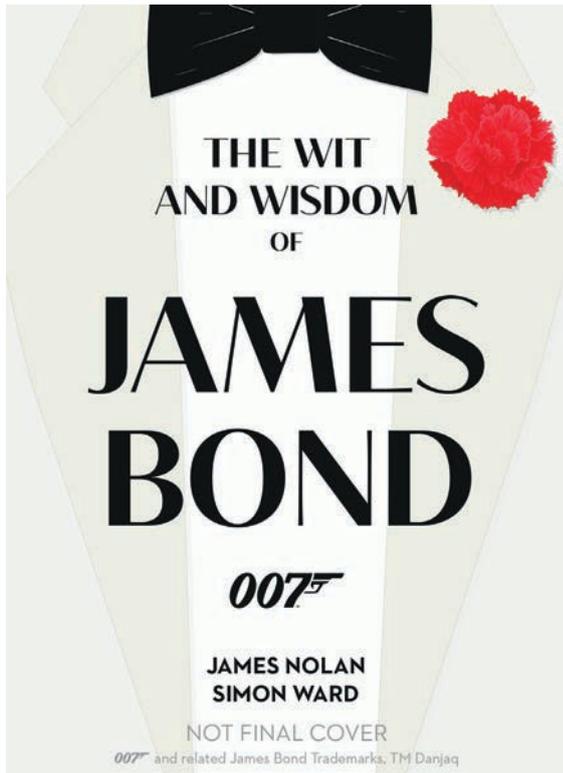
• *Stardust* began as a ground-breaking illustrated saga, then became an acclaimed novel, and finally an award-winning film directed by Matthew Vaughn and starring Claire Danes, Rupert Everett, Peter O'Toole, Michelle Pfeiffer and Robert De Niro.

"The Art of Stardust is a bewitching book, a midsummer night's dreamland of storytelling imagery, as bright and as welcome as a falling star."

Iain McCaig, illustrator and designer for *Star Wars*, *Harry Potter* and *Outlander*

"Every part of a Charles Vess artwork—every sinuous line, mist-filled glade and velvety shadow—is an invitation into a numinous world in which the most extraordinary things may happen."

Alan Lee, illustrator and concept designer for *The Lord of the Rings*



THE WIT AND WISDOM OF JAMES BOND

SIMON WARD & JAMES NOLAN

SEPTEMBER 2021, 128PP

180mm x 130mm, HB £14.99, full colour throughout

“I’ll do anything for a woman with a knife.”

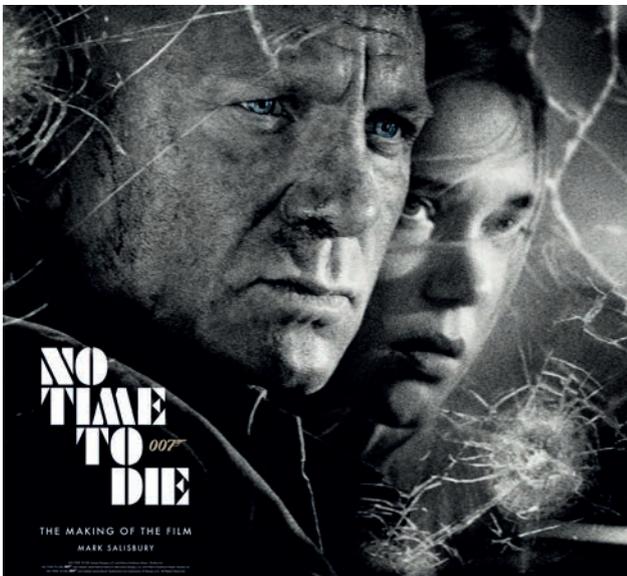
“Keeping the British end up, Sir.”

“Choose your next witticism carefully, Mr Bond. It may be your last.”

Few characters in cinema history are as quotable as the world’s most famous “licensed troubleshooter”, 007. The memorable dialogue and witty one-liners stand alongside the glamorous locations, breathtaking stunts and creative gadgets as one of the many reasons the films are so beloved the world over. This is the ultimate Bond Christmas gift book to entertain and delight, featuring all 007’s best quips, insights and advice on all matters from wine to world domination.

The Wit & Wisdom of James Bond includes quotes from all 25 films, from Sean Connery to Daniel Craig’s Bond. As well as the greatest killer one-liners from the world’s most famous secret agent, this official book also includes iconic quotes from M, Q, Moneypenny, Bond villains and more.

Don’t forget: no red wine with fish.



NO TIME TO DIE: THE MAKING OF THE FILM

MARK SALISBURY

OCTOBER 2021, 192PP

273 x 302mm, HB £39.99, full colour throughout

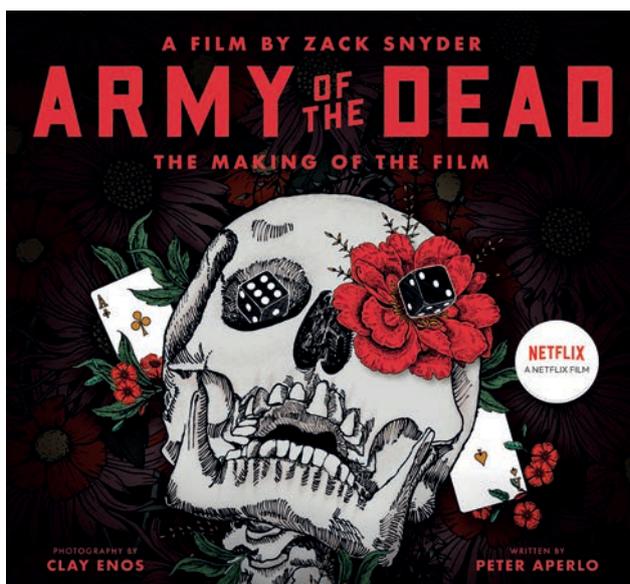
Daniel Craig returns this October in his fifth and final outing as M16 agent James Bond in *No Time to Die*.

Bond has left active service and is enjoying a tranquil life in Jamaica. His peace is short-lived when his old friend Felix Leiter from the CIA turns up asking for help. The mission to rescue a kidnapped scientist turns out to be far more treacherous than expected, leading Bond onto the trail of a mysterious villain armed with dangerous new technology.

No Time To Die is directed by Cary Joji Fukunaga (*Beasts of No Nation*), and stars Daniel Craig as James Bond 007, with returning cast Ralph Fiennes as M, Naomie Harris as Moneypenny, Ben Whishaw as Q, Léa Seydoux as Madeleine Swann, Rory Kinnear as Tanner; and Jeffrey Wright as Felix Leiter. New cast members include Ana de Armas, Dali Benssalah, David Dencik, Lashana Lynch, Billy Magnussen and Rami Malek.

This lavish coffee table book takes readers behind the scenes of the 25th official James Bond film and reveals the locations, characters, gadgets, weapons and cars of *No Time To Die*, with exclusive on-set photography, concept art, costume designs, stunt breakdowns, and more, accompanied by cast and crew interviews.

NO TIME TO DIE – THE FINAL DANIEL CRAIG BOND MOVIE – IS OUT IN CINEMAS OCTOBER 2021!



A FILM BY ZACK SNYDER ARMY OF THE DEAD: THE MAKING OF THE FILM

PETER APERLO

JUNE 2021, 192PP

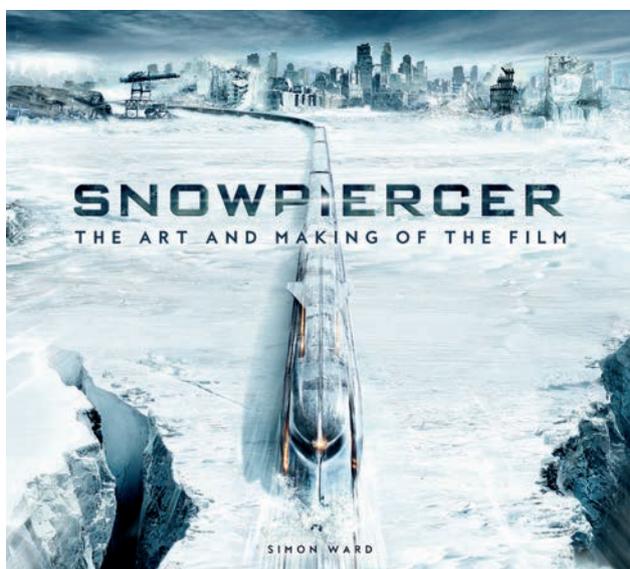
273mm x 302mm, HB £29.99, full colour throughout

From the director of *Dawn of the Dead*, *Watchmen*, and *Man of Steel* comes *Army of the Dead*, Zack Snyder's eagerly awaited return to the zombie scene, starring Dave Bautista (*Guardians of the Galaxy*), Huma Qureshi, Ella Purnell and Omari Hardwick. Following a zombie outbreak in Las Vegas, a group of mercenaries take the ultimate gamble, venturing into the quarantine zone to pull off the greatest heist ever attempted.

Army of the Dead: The Making of the Film takes readers behind the scenes of this much-anticipated film and reveals the locations, characters, and zombies. The book is full to the brim with exclusive on-set photography, costume designs, storyboards by Zack Snyder, and more, and accompanied by cast and crew interviews.

"It is a full-blown, balls-to-the-wall zombie heist movie, so it's genre-on-genre in a great way... You expect pure zombie mayhem, and you get that, 100 percent. But also you get these really amazing characters on a fantastic journey."

Zack Snyder on *Army of the Dead*



SNOWPIERCER: THE ART AND MAKING OF THE FILM

SIMON WARD

AUGUST 2021, 176PP

273mm x 302mm, HB £29.99, full colour throughout

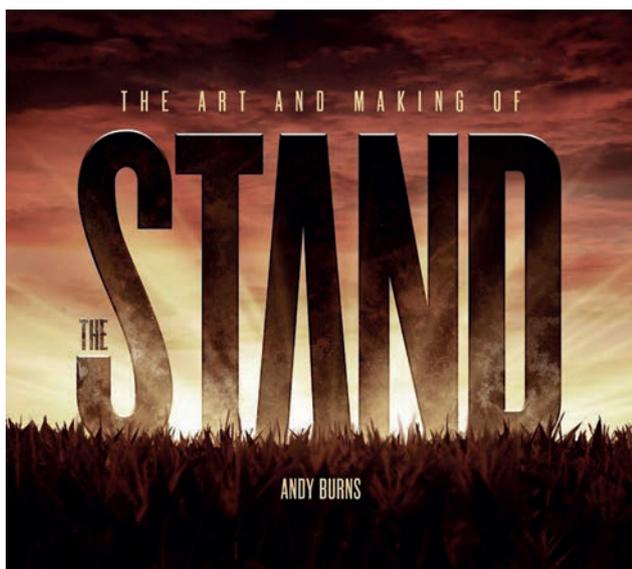
Before 2019's four-time Oscar-winning *Parasite* came Bong Joon-ho's iconic English-language debut movie, *Snowpiercer*.

Based on a 1982 graphic novel, this dystopian sci-fi thriller is set eighteen years after the Earth's second Ice Age has caused the whole world to freeze over. What's left of humanity lives on a train that travels the globe on a continuous loop, the richest passengers living in luxury, whilst the poorest are resigned to the squalid end carriages. The story follows one man, played by Chris Evans, as he risks everything to lead a revolt to defy his preordained place in society and take control of the engine.

Snowpiercer: The Art and the Making of the Film takes readers behind the scenes of this critically acclaimed film in exhaustive and exclusive detail. The book is full to the brim with exclusive, unseen on-set photography, stunning artworks, costume and set designs, and much more. *Snowpiercer* was such a major success that it was adapted into a television show available worldwide on Netflix, with a second season to be released in 2021.

"Snowpiercer sucks you into its strange, brave new world so completely, it leaves you with the all-too-rare sensation that you've just witnessed something you've never seen before... and need to see again."

Entertainment Weekly on *Snowpiercer*



**INCLUDES THE FULL SCRIPT OF THE NEW ENDING
WRITTEN BY STEPHEN KING FOR THE NEW SERIES!**

THE ART AND MAKING OF THE STAND

ANDY BURNS

JUNE 2021, 192PP

273mm x 302mm, HB £34.99, full colour throughout

Stephen King's post apocalyptic dark fantasy *The Stand*, first published in 1978, pits survivors against survivors during a lethal pandemic. Critically acclaimed, the bestseller was released in a Complete and Uncut version in 1990, as an ABC four-part mini-series in 1994 and a 31-issue Marvel Comics adaptation in 2009. Now from CBS comes another remake in the form of a 9-episode miniseries. *The Art and Making of The Stand* is a glorious full colour celebration of this new series.

In an apocalyptic vision of a world decimated by plague and embroiled in an elemental struggle between good and evil, the fate of mankind rests on the frail shoulders of the 108-year-old Mother Abigail and a handful of survivors. Their worst nightmares are embodied in a man with a lethal smile and unspeakable powers: Randall Flagg, the Dark Man.

The new series, which launched on CBS All Access in the US and Amazon Prime internationally December 2020, brings King's story into the 21st Century and features a brand-new ending written by Stephen King himself. Andy Burns is an expert on *The Stand* and author of *This Dark Chest of Wonders: 40 Years of Stephen King's The Stand*.



ESCAPE FROM NEW YORK: THE OFFICIAL STORY OF THE FILM

JOHN WALSH

SEPTEMBER 2021, 160PP

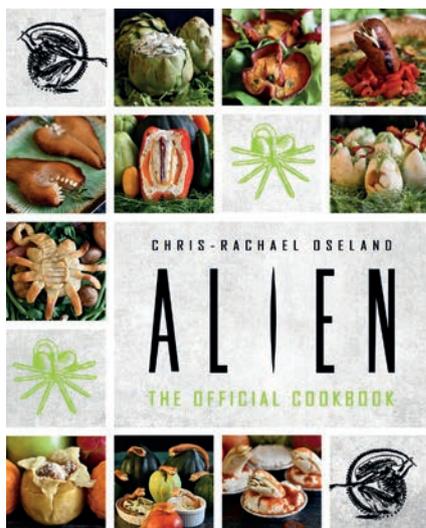
324mm x 253mm, HB £29.99, full colour throughout

The book fans have been waiting for: a beautifully illustrated celebration of John Carpenter's dystopian sci-fi action movie *Escape from New York*, published to coincide with the movie's 40th anniversary in 2021.

A cult classic, *Escape from New York* is set in the near-future world of 1997 in a crime-ridden United States which has converted Manhattan Island into the country's maximum-security prison. Air Force One is hijacked and is deliberately crashed in New York City. The iconic eyepatch-wearing ex-soldier and federal prisoner Snake Plissken (Kurt Russell) is given just 24 hours to go in and rescue the President of the United States, after which, if successful, Snake will be pardoned.

This official companion book to the iconic film reveals the complete production history of the movie and also its lasting legacy. The wonderful design work of Joe Alves is looked at in detail as are the matte paintings by James Cameron himself.

Cyberpunk pioneer William Gibson credits *Escape from New York* as an influence on his 1984 science fiction novel *Neuromancer*; and legendary video game director Hideo Kojima notes the film as a heavy influence on his *Metal Gear* series. John Walsh is a double BAFTA award-winning filmmaker. His 1989 documentary on Ray Harryhausen (*Movement Into Life*) is held in The Ray and Diana Foundation's archive.



ALIEN: THE OFFICIAL COOKBOOK

CHRIS-RACHAEL OSELAND

SEPTEMBER 2021, 144PP

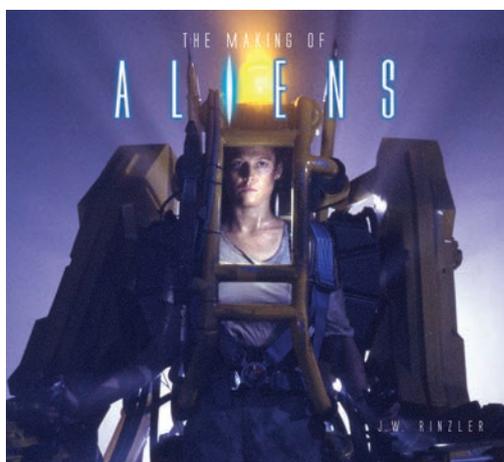
254 x 203mm, HB £24.99, full colour throughout

Delight your friends with gruesome recipes from *Alien: The Official Cookbook* – collecting 50 recipes inspired by the globally popular *Alien* franchise. Featuring recipes such as avocado xenomorph eggs and chicken facehugger cordon bleu, there's something to whet every appetite, no matter how monstrous.

Whether you're a fan of the *Alien* franchise, or you're just looking for perfectly quirky appetisers, this cookbook will thrill the eyes and the tastebuds. At last, it's your turn to be the greatest apex predator in space.

Chris-Rachael Oseland has written the popular Kitchen Overlord blog, the *Dead Delicious Horror Cookbook*, *An Unexpected Cookbook: The Unofficial Book of Hobbit Cookery*, and 1/5 of all geek cookbooks currently in print.

It's a serious book with great recipes!



THE MAKING OF ALIENS

J. W. RINZLER

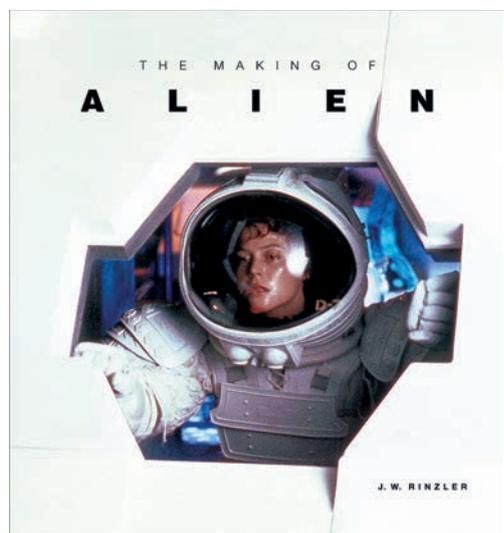
AVAILABLE, 300PP

273 x 302mm, HB £44.99, full colour throughout

As one of the most highly regarded movie sequels of all time, *Aliens* quickly embedded itself in the minds of cinemagoers around the world when it was released in 1986. Driven by the singular vision of director James Cameron and guided by producer Gale Ann Hurd, its relentless action and unforgettable characters helped cement its place as an undisputed classic of 1980s cinema.

The Making of Aliens tells the complete story of how Cameron and Hurd, together with their immensely talented cast and crew, brought heroine Ellen Ripley back to the big screen – and upped the stakes by introducing a whole army of aliens for her to face. Interviews with the cast and crew, alongside revealing photography and fascinating concept art, illustrate the film's eventful journey from its beginnings as a sequel that nobody wanted to make through to its transformation into one of the highest-grossing blockbusters of the decade.

“Mind-bogglingly comprehensive... Archive access means a feast of visual treats... There's probably no one out there writing better Making Of's.” SFX



THE MAKING OF ALIEN

J. W. RINZLER

AVAILABLE, 336PP

273 x 302mm, HB £44.99, full colour throughout

In 1979 a movie legend was born, as Twentieth Century Fox and director Ridley Scott unleashed *Alien* – and gave audiences around the world the scare of their lives. To celebrate *Alien's* fortieth anniversary, author J.W. Rinzler (*The Making of Star Wars*) tells the whole fascinating story of how it evolved from a simple idea into one of the most memorable sci-fi horror thrillers of all time.

With brand new interviews with Ridley Scott and key collaborators, and featuring many never-before-seen photographs and artwork from the archives, *The Making of Alien* is an exhaustive overview of this masterpiece of popular cinema.

“This is a jaw-dropper of a book, a must-own for *Alien* fans that's positively overflowing with excellent artwork, new interviews, script excerpts, and a whole bunch of behind-the-scenes photos I'd never seen before.”
Birth. Movies. Death.



THE ART OF HORIZON ZERO DAWN

PAUL DAVIES

AVAILABLE, 192PP

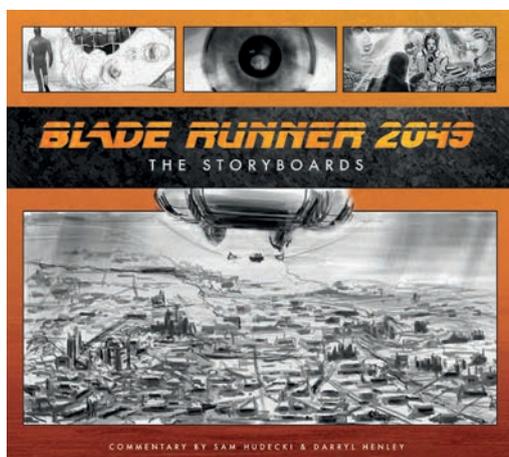
301 x 228mm, HB £29.99, full colour throughout

NEW HORIZON ZERO DAWN GAME COMING 2021!

The Art of Horizon Zero Dawn is the ultimate gallery of the stunning artwork of the video game *Horizon Zero Dawn*. It includes over 300 images, sketches, and concept art plus commentary throughout from the artists and creators. This is a world as beautiful as it is dangerous.

"The Art of Horizon Zero Dawn is a beautiful accompaniment to this amazing game and if you're a fan of this game or video game art in general, this book is filled with stunning imagery and information." *Impulse Gamer*

"Beautiful and packed from cover to cover with incredible artwork. I can't find a single thing to call out in a negative way with this book... it's simply perfect." *Gaming Trend*



BLADE RUNNER 2049: THE STORYBOARDS

SAM HUDECKI & DARRYL HENRY

AVAILABLE, 224PP

273mm x 302mm, HB £39.99, full colour throughout

Thirty years after the events of Ridley Scott's *Blade Runner*, a new blade runner, LAPD Officer K (Ryan Gosling), unearths a long buried secret that has the potential to plunge what was left of his dystopian society into chaos, in *Blade Runner 2049*.

Blade Runner 2049: The Storyboards is a celebration of the rarely-seen artwork that was key in building the harsh, yet strangely beautiful, environments in the Academy Award-winning film. This remarkable book presents a fresh look at *Blade Runner 2049*, including scenes that were later altered or cut out entirely and is the only book to present all the storyboards of the film.

Highlighting the evocative work by artist Sam Hudecki – filmmaker Denis Villeneuve's long-time pre-visualist – and Darryl Henley, *Blade Runner 2049: The Storyboards* is a companion volume to the making-of book, *Blade Runner 2049: Interlinked – The Art*.



BLADE RUNNER 2049: INTERLINKED - THE ART

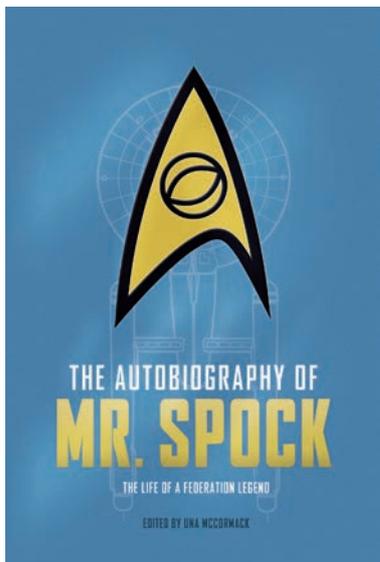
TANYA LAPOINTE

AVAILABLE, 224PP

273 x 302mm, HB £39.99, full colour throughout

Film audiences experienced a bold, breathtaking vision of the future in 1982's ground-breaking *Blade Runner*. With the critically acclaimed *Blade Runner 2049*, director Denis Villeneuve returned to that world, as a young blade runner's discovery of a long-buried secret leads him to track down former blade runner Rick Deckard, who's been missing for thirty years.

A companion volume to *Blade Runner 2049: The Storyboards*, *Interlinked* offers an unprecedented look into the creative process that went into making *Blade Runner 2049*, illustrating how director Villeneuve and his team took Scott's 1982 movie as a starting point and expanded the world by creating a new visual language infused with the original *Blade Runner* DNA.



THE AUTOBIOGRAPHY OF MR. SPOCK

UNA MCCORMACK (ED)

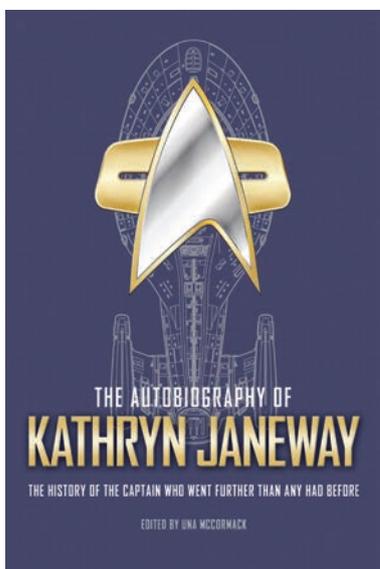
SEPTEMBER 2021, 288PP

228 x 152mm, HB £18.99, 8pp colour plate section

The Autobiography of Mr. Spock tells the story of one of Starfleet's finest officers, and one of the Federation's most celebrated citizens.

Half human and half Vulcan, Mr. Spock tells his own story, from his difficult childhood on the planet Vulcan, his controversial enrollment at Starfleet Academy, his adventures with Captain Kirk and the crew of the *Starship Enterprise*, his diplomatic triumphs with the Klingons and Romulans to his death and amazing resurrection on the Genesis Planet. We meet the friends he made, the women he loved, and experience the triumphs and tragedies of a life and career that spanned a century. Despite his alien blood, his struggle to find his place in the universe is one we can all relate to.

A colour picture section highlights some of the most significant events, people and places from Spock's life.



THE AUTOBIOGRAPHY OF KATHRYN JANEWAY

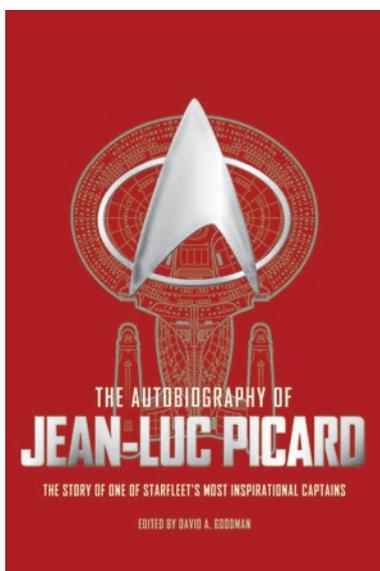
UNA MCCORMACK (ED)

AVAILABLE, 288PP

234 x 153mm, HB £18.99, 8pp colour plate section

Kathryn Janeway reveals her career in Starfleet, from her first command to her epic journey through the Delta Quadrant leading to her rise to the top as vice-admiral in Starfleet Command. Discover the story of the woman who travelled further than any human ever had before, stranded decades from home, encountering new worlds and species.

Explore how she brought together Starfleet and the Maquis as part of her crew, forged new alliances with species across the galaxy and overcame one of Starfleet's greatest threats – the Borg – on their own remote and hostile territory. Get Janeway's personal take on key characters such as Seven of Nine, her trusted friend Tuvok, new arrivals like Neelix and her second-in-command, Chakotay.



THE AUTOBIOGRAPHY OF JEAN-LUC PICARD

DAVID A. GOODMAN (ED)

AVAILABLE, 288PP

228 x 152mm, HB £17.99, 8pp colour plate section

Jean-Luc Picard is one of the most celebrated names in pop culture and Starfleet history. His extraordinary life and career makes for dramatic reading: court martials, unrequited love, capture and torture at the hand of the Cardassians, assimilation with the Borg, plus countless other encounters as captain of the celebrated *Starship Enterprise*.

The life story of one of the most popular characters in the entire Star Trek franchise is told for the first time, in Picard's own distinctive authorial voice. Includes a foreword by Beverley Crusher and Picard's ultimate adversary, Q. A colour picture section highlights the key people, moments and incidents from Picard's life and career.



MARVEL'S SPIDER-MAN: MILES MORALES - THE ART OF THE GAME

MATT RALPHS

AVAILABLE, 192PP

273 x 302mm, HB £29.99, full colour throughout

Miles Morales swings onto the scene in *Marvel's Spider-Man: Miles Morales*, leading his own video game for the first time! Following the huge success of the hit movie *Spider-Man: Into the Spider-Verse*, this brand new game continues the story of Miles Morales as the new Spider-Man.

The creative process of this bestselling game is captured in *Marvel's Spider-Man: Miles Morales – The Art of the Game*. This lush, hardback book showcases the remarkable concept art and in-game renderings created by the talented Insomniac Games development team during the course of making the game in collaboration with Marvel. Characters, locations, tech, gadgets, Spider suits, and much more are presented in all their incredible detail, accompanied by unique insights from the artists and developers behind the game.



MARVEL'S AVENGERS: THE ART OF THE GAME

PAUL DAVIES

AVAILABLE, 192PP

273 x 302mm, HB £29.99, full colour throughout

Marvel's Avengers is the blockbuster game release of autumn 2020, developed by Crystal Dynamics and Eidos Montréal and published by Square Enix. Released worldwide September 4, 2020 for PlayStation 4, Xbox, Stadia, and PC, it tells a thrilling new story featuring the core Avengers cast and spotlighting fan-favourite character, Kamala Khan.

Marvel's Avengers: The Art of the Game features intimate studies of the Avengers, their designs, outfits, gear, and abilities, plus a detailed look at the different environments and missions in the game.

Unmasking the artistry behind the hotly anticipated game, this showpiece hardback book contains exclusive concept sketches, character art, storyboards, and fully rendered scenes alongside fascinating insights into the creative process from the talented creators of the game.



THE ART OF DEATH STRANDING

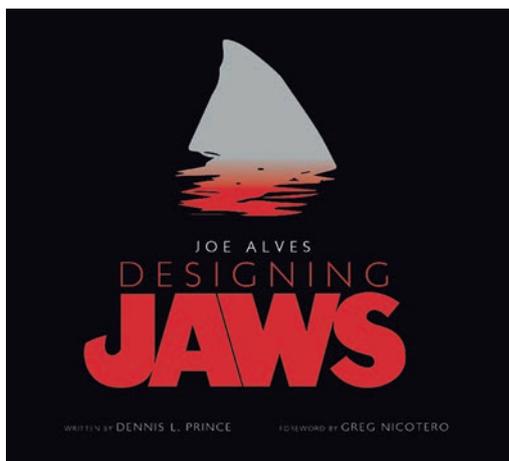
KOJIMA PRODUCTIONS

AVAILABLE, 256PP

273 x 302mm, HB £29.99, full colour throughout

One of the most visually groundbreaking games of 2019, *DEATH STRANDING* was created by legendary game creator Hideo Kojima, the genre-defying experience for the PlayStation®4 was applauded by die-hard fans and critics alike for its graphics, gameplay and incredible attention to detail.

In the near future, mysterious explosions have rocked the planet, setting off a series of supernatural events known as the Death Stranding. With spectral creatures plaguing the landscape, and the planet on the verge of a mass extinction, it's up to protagonist Sam Bridges to journey across the ravaged continent and save mankind from impending annihilation. *The Art of DEATH STRANDING* is packed with hundreds of pieces of concept art for the characters, equipment, locations and creatures featured in the game, as well as early and unused concepts, including artwork by acclaimed artist Yoji Shinkawa.



JOE ALVES: DESIGNING JAWS

DENNIS L. PRINCE

AVAILABLE, 192PP

254 x 279mm, HB £29.99, full colour throughout

Steven Spielberg's *Jaws* is beloved by movie fans the world over. But less well known is the incredible design work that went on behind the scenes by master designer Joe Alves to create the shark that would terrify a generation.

Joe Alves: Designing Jaws provides the production designer's view of the development of this legendary film. Included are Joe's stunning pre-production illustrations, handwritten location and production notes, on-set photographs, blueprints of the shark's design and first-time publication of Joe Alves' complete catalogue of storyboards used to chart the heart-stopping action.

Painstakingly compiled and written by Joe Alves' biographer and *Jaws* expert, Dennis L. Prince, *Joe Alves: Designing Jaws* is a must-have addition to every film reference library.



MAKING MOON: A BRITISH SCI-FI CULT CLASSIC

SIMON WARD

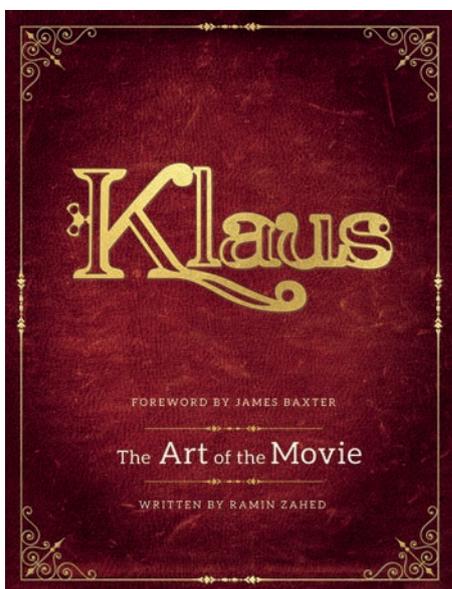
AVAILABLE, 144PP

305 x 254mm, HB £29.99, full colour throughout

The complete story of the making of BAFTA-winning sci-fi cult classic movie *Moon*. The much-loved movie follows Sam Bell (Sam Rockwell), a man who experiences a personal crisis as he nears the end of a three-year solitary stint mining helium-3 on the moon. *Making Moon* was published to coincide with the 10th anniversary of the film. This in turn coincides with the 50th anniversary of the Apollo 11 Moon landing.

This deluxe companion book features previously unseen archival material, including candid set photos, VFX tests, miniatures work, concept art and new and exclusive interviews with director Duncan Jones, star Sam Rockwell, and other principles.

"They do make 'em like they used to — a fresh blast of old-school sci-fi, bursting with ideas and a stellar turn from Rockwell." *Empire*



KLAUS: THE ART OF THE MOVIE

RAMIN ZAHED / FOREWORD BY JAMES BAXTER

AVAILABLE, 192PP

310 x 228mm, HB £39.99, full colour throughout

Klaus: The Art of the Movie explores the stunning hand-drawn animation of the Oscar-nominated Netflix movie.

Directed by *Despicable Me* co-creator Sergio Pablos, *Klaus* is the heartwarming tale about the birth of a legend, and showcases the cutting edge of animation.

When Jesper (Jason Schwartzman) distinguishes himself as the postal academy's worst student, he is stationed on a frozen island above the Arctic Circle, where the feuding locals hardly exchange words let alone letters. Jesper is about to give up when he finds an ally in local teacher Alva (Rashida Jones), and discovers Klaus (Oscar winner J.K. Simmons), a mysterious carpenter who lives alone in a cabin full of handmade toys.

Klaus was nominated for Best Animated Feature Oscar, and won a BAFTA and multiple Annies, including Best Feature and Best Character Design.



ALTERED CARBON: THE ART AND MAKING OF THE SERIES

ABBIE BERNSTEIN

AVAILABLE, 176PP

276 x 215mm, HB £24.99, full colour throughout

Go behind the scenes of *Altered Carbon* in this exclusive collection of art.

Hailed as one of the best new science fiction shows on TV, *Altered Carbon* is set in a visually stunning futuristic world where technology has transformed mortality, and where implanted chips that store human consciousness have made death obsolete.

This vivid and insightful book takes readers from the glittering Aerium to the gritty streets of Bay City. Featuring development art, stills, set photos, and VFX builds from the first two seasons, plus interviews with cast and crew. *Altered Carbon: The Art and Making of the Series* will transport readers into this dark vision of the future.



THE ART AND MAKING OF THE EXPANSE

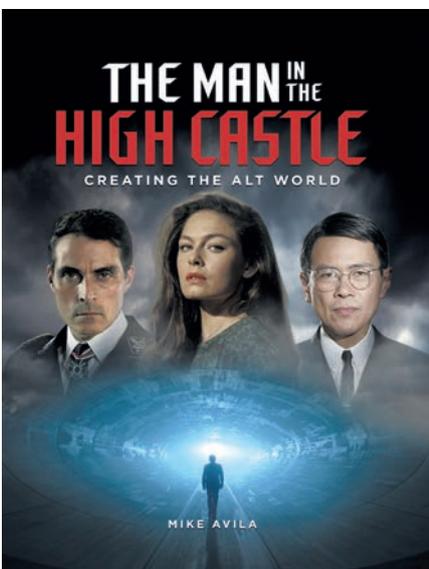
VARIOUS

AVAILABLE, 176PP

273 x 302mm, HB £29.99, full colour throughout

Stunning critics with its visuals, character development and political narrative, *The Expanse* is the perfect must-watch sci fi show for our times. Hundreds of years in the future, the world is a very different place after humans have colonized the solar system and Mars has become an independent military power. A hardened detective and a rogue ship's captain come together to investigate the case of a missing young woman, as tensions between Earth and Mars rise, putting all of humanity on the verge of war.

This beautiful visual companion to the futuristic television series features art and exciting behind-the-scenes imagery from the first three seasons, and interviews throughout.



THE MAN IN THE HIGH CASTLE: CREATING THE ALT WORLD

MIKE AVILA

AVAILABLE, 192PP

276 x 215mm, HB £24.99, full colour throughout

Hit Amazon TV series *The Man in the High Castle*, inspired by Philip K. Dick's award-winning novel, offers a glimpse into a chilling alternate timeline in which Hitler was victorious in World War II. In a dystopian America dominated by Nazi Germany and Imperial Japan, Juliana Crain discovers a mysterious film that may hold the key to toppling the totalitarian regimes.

Exploring the realpolitik of all four seasons of the show, this lavish and richly detailed coffee table book takes readers from the Greater Nazi Reich to the Japanese Pacific States. Featuring sumptuous production art, set photography, costume designs and interviews with key cast and crew, *The Man in the High Castle: Creating the Alt World* is an essential volume for fans of the award-winning series. The 4th and final season of *The Man in the High Castle* premiered November 2019.



FIREFLY ARTBOOK: A VISUAL CELEBRATION OF JOSS WHEDON'S SWASHBUCKLING 'VERSE

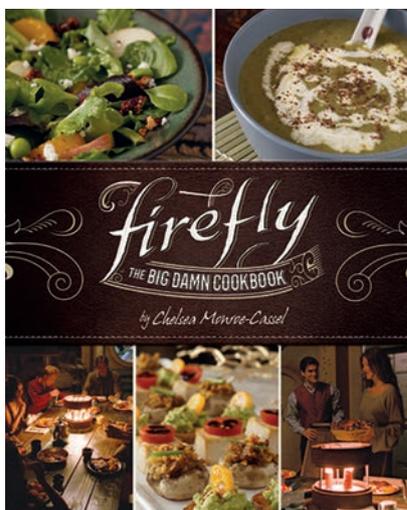
VARIOUS ARTISTS

AVAILABLE, 192PP

310 x 228mm, HB £39.99, full colour throughout

"One of the greatest series ever produced." *Ain't It Cool*

Firefly is a phenomenon: the DVD boxset sold over half-a-million copies and the ranks of its dedicated fans, the Browncoats, are still growing to this day. This original glossy coffee table book bursting with brand new and exclusive art. The book includes over 120 pieces by professional artists, illustrators, concept artists, comics artists and graphic designers. The featured artists include Joe Corroney, Rian Hughes, John J Hill, Sandra Kamenz, Angel Onofre, Stephen Sampson (The Dark Inker), Liza Shumskaya, and Angel Trancon. From character portraits, faux book covers and poster concepts, to iconic scenes, wanted posters and renderings of the ship *Serenity*, each artist puts their own stamp on the *Firefly* universe.



FIREFLY: THE BIG DAMN COOKBOOK

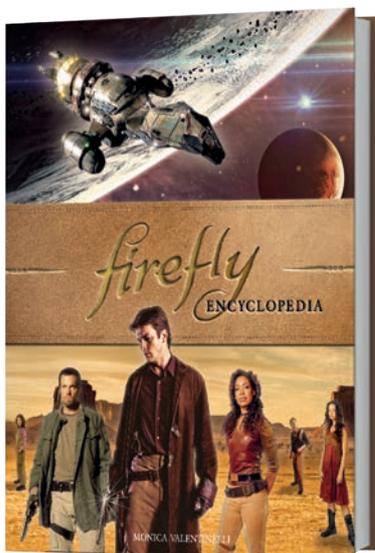
CHELSEA MONROE-CASSEL

AVAILABLE, 160PP

254 x 203mm, HB £24.99, full colour throughout

Treat your friends, family, and crew with *Firefly: The Big Damn Cookbook*. Featuring 70 recipes inspired by the cult television show, and illustrated with gorgeous full-colour photography, you'll never have to settle for protein blocks again. From Simon's protein birthday cake to River's problematic ice planet, this collection of recipes will keep you and your fellow Browncoats well fed even on your longest smuggling runs.

Highly illustrated with glossy photographs and recipes from and inspired by Joss Whedon's cult TV show, this is the perfect read for any *Firefly* fan. Written by best-selling licensed cookbook writer, Chelsea Monroe-Cassel, author of the *Elder Scrolls Cookbook* and *World of Warcraft Cookbook*.



FIREFLY ENCYCLOPEDIA

MONICA VALENTINELLI

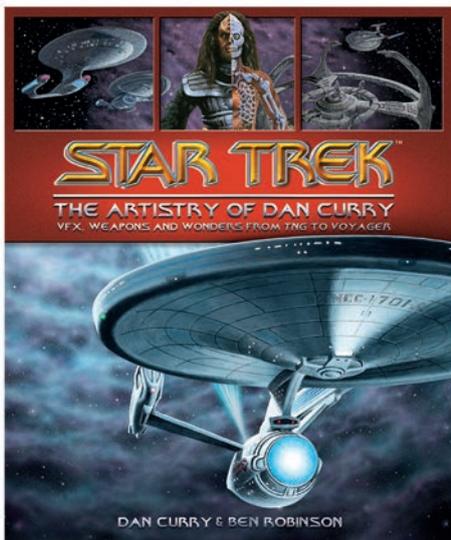
AVAILABLE, 256PP

324 x 253mm, HB £35.00, full colour throughout

The Firefly Encyclopedia is a lavish guide to Joss Whedon's much-loved creation. The book includes a detailed timeline of events, in-depth character studies from Badger to Zoe, a guide to the science of the show, and sections of script with accompanying notes from the author. Alongside all of this are countless images of the characters, ships, weapons, props and sets plus sections of the script with brand new insight from the acclaimed author Monica Valentinelli.

Packed with full colour images from the show, *Firefly* is a phenomenon: the DVD boxset has sold over half-a-million copies. The ranks of its dedicated fans, the Browncoats, are still growing.

Over 250,000 Whedon-related books sold by Titan to date.



STAR TREK: THE ARTISTRY OF DAN CURRY

DAN CURRY & BEN ROBINSON

AVAILABLE, 204PP

305 x 254mm, HB £29.99, full colour throughout

With more than 50 years of history to its name, Star Trek is one of the world's most treasured popular culture institutions, and seven-time Emmy award winner Dan Curry is one of its most enduring talents. His amazing contributions have ranged from directing, title design and concept art to practical on-set effects and weapon design. From *The Next Generation* to *Enterprise*, Dan's incredibly diverse Star Trek work has resulted in some of the series' most memorable moments.

Star Trek: The Artistry of Dan Curry reveals the many and varied techniques used to produce some of the most spectacular visual effects used in the various series, while Dan also goes in-depth to divulge the secrets of some of his own personal favorite creations. This is a book for all Star Trek fans to treasure!



THE ART OF STAR TREK: DISCOVERY

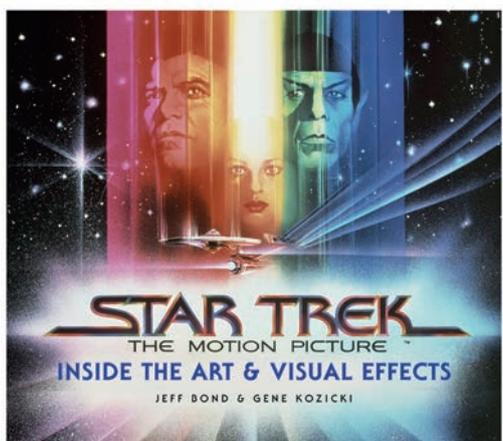
PAULA M. BLOCK & TERRY J. ERDMANN

AVAILABLE, 208PP

273 x 302mm, HB £29.99, full colour throughout

Star Trek: Discovery, the newest chapter in the *Star Trek* Universe, follows the exploits of Vulcan-raised science officer Michael Burnham and the crew of the *U.S.S. Discovery* as they boldly go where no one has gone before.

The Art of Star Trek: Discovery explores behind the scenes of CBS's hit show, with cast and crew interviews, set photography, concept art and storyboards. With exclusive content from the first two seasons, this book is a must-have for every *Star Trek* fan.



STAR TREK: THE MOTION PICTURE – INSIDE THE ART AND VISUAL EFFECTS

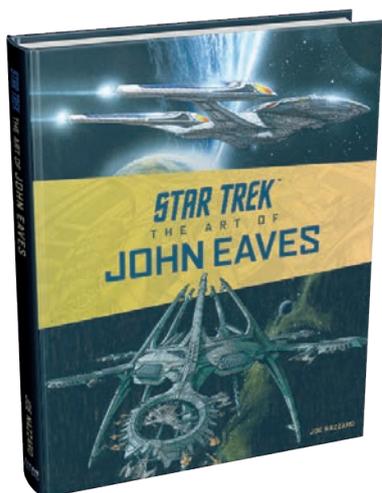
JEFF BOND & GENE KOZICKI

AVAILABLE, 192PP

273 x 302mm, HB £29.99, full colour throughout

Forty years ago, *Star Trek: The Motion Picture* brought Kirk, Spock, and the *Enterprise* crew to the big screen and changed the course of the *Star Trek* franchise.

Now, celebrate this landmark anniversary by discovering the visual artistry that made this an enduring science fiction classic. For the first time ever, explore archival material created by legendary *Star Trek* collaborators, including Robert Abel, Syd Mead, Ralph McQuarrie, Andrew Probert, and Ken Adams.



STAR TREK: THE ART OF JOHN EAVES

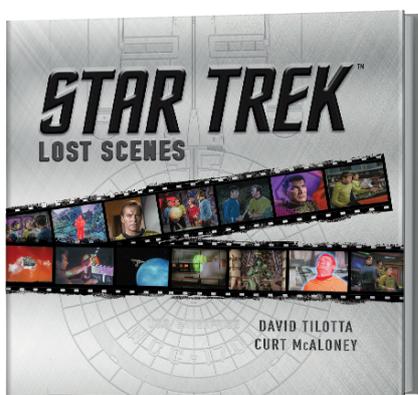
JOE NAZZARO

AVAILABLE, 208PP

305 x 254mm, HB £29.99, full colour throughout

A comprehensive art book featuring a wealth of never-before-seen *Star Trek* art from concept illustrator and designer John Eaves. The most extensive collection of designs and illustrations created by Eaves across the *Star Trek* Universe. Featuring fascinating pencil sketches and stunning concept art, this visually dynamic book gives fans a unique in-depth look into Eaves' creative vision and the wealth of his remarkable work at the centre of this spectacular franchise.

"Eaves' designs have come to embody not just *Star Trek*, but how we imagine the future." *Tor.com*



STAR TREK: LOST SCENES

DAVID TILOTTA & CURT MCALONEY

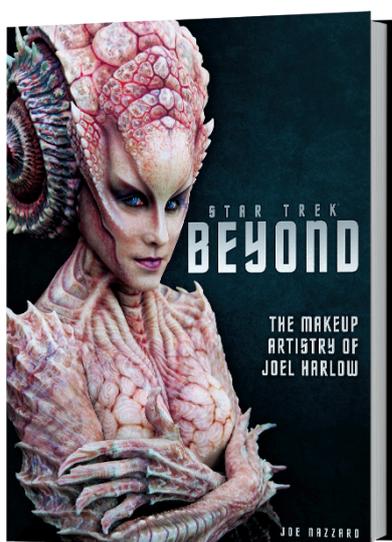
AVAILABLE, 272PP

279 x 254mm, HB £29.99, full colour throughout

Think you know everything about the Original Series? Think again.

Star Trek: Lost Scenes is packed with hundreds of never-before-seen colour photos of the world's ultimate sci-fi series. Professionally restored images are used to chronicle the making of the series, reassemble deleted scenes, and showcase bloopers from the first pilot through the last episode.

Whether you're a new *Star Trek* fan or a seasoned veteran, this book is a must-have.



STAR TREK BEYOND: THE MAKEUP ARTISTRY OF JOEL HARLOW

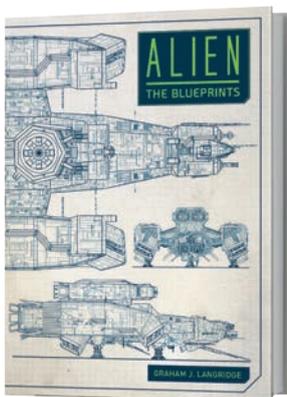
JOE NAZZARO

AVAILABLE, 208PP

305 x 254mm, HB £29.99, full colour throughout

The release of *Star Trek Beyond* in 2016 gave viewers a whole host of new aliens to appreciate. At the heart of this process of bringing these breathtaking intergalactic species to life was Academy Award-winning make-up artist Joel Harlow.

Harlow and his team created aliens from over 50 different races for the film and documented the entire creative process for each one in exhaustive detail, from preliminary sketches to final make-up application. This book presents the extraordinary work done by Harlow and his crew and features fascinating pencil sketches, stunning concept art and beautiful photography.



ALIEN: THE BLUEPRINTS

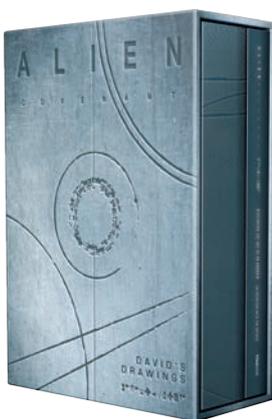
GRAHAM LANGRIDGE

AVAILABLE, 156PP

365 x 260mm, HB £29.99, full colour throughout

Alien: The Blueprints features brand new technical blueprints of all the major vehicles, ships and technology of the *Alien* movie universe. Artist Graham Langridge has been involved with the production of technical blueprints and graphics for many years. In *Alien: The Blueprints*, he delves deep into the concept art, set designs and photography to recreate full and accurate blueprints of the dropship, the *Sulaco*, the *Nostramo* and many more.

Gatefold pages allow for large vessels like the *Sulaco* and the *Covenant* to be shown in great detail. Covering all the *Alien* movies including *Prometheus* and *Alien: Covenant*, this is a must-have for any *Alien* fan.



ALIEN COVENANT: DAVID'S DRAWINGS

DANE HALLETT & MATT HATTON

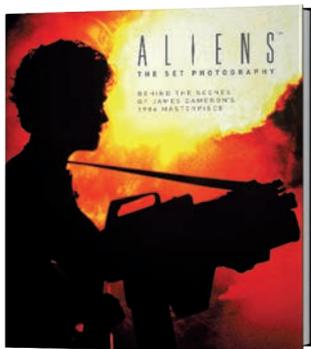
AVAILABLE, 192PP

301 x 228mm, HB £34.99, full colour throughout

Before *Alien Covenant*, David was stranded alone on the Engineers' planet and, left to his own dark devices, he began to push the boundaries of creation. Delve into this exclusive collection, containing two books, to gain an insight into the android's descent into madness.

The in-universe sketchbook contains over two hundred illustrations from the set and will take you inside the mind of David. It features the complete arc of his journey from the studies of flora and fauna, to his more sinister experiments on creatures, and the disturbing demise of Dr. Elizabeth Shaw.

The companion book, *Developing the Art of an Android*, holds an interview with Dane Hallett and Matt Hatton, the artists behind all of the beautifully grotesque sketches. *Alien Covenant: David's Drawings* will satisfy every serious fan's hunger for details of the most intriguing character from the *Alien* prequels.



ALIENS: THE SET PHOTOGRAPHY

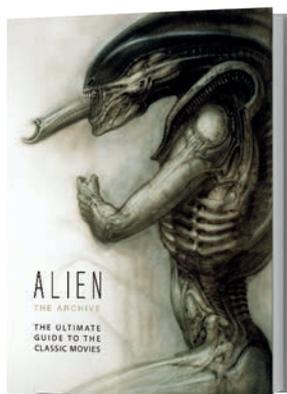
SIMON WARD

AVAILABLE, 144PP

254 x 305mm, HB £24.99, full colour throughout

James Cameron's masterpiece *Aliens* is one of the most famous, acclaimed, and influential science fiction films of all time. It took the *Alien* franchise in a new direction and created the 'military sci-fi' genre.

This is the official record of the production of this classic film, pieced together through stunning on-set photography. We see the cast and crew at work, in costume, rehearsing, in make-up, and during filming. Behind-the-scenes photos add greater context to the shoot and showcase the remarkable level of design that went into the production. Contains many extremely rare images, plus a new interview with Carrie Henn recalling her memories from the shoot.



ALIEN: THE ARCHIVE: THE ULTIMATE GUIDE TO THE CLASSIC MOVIES

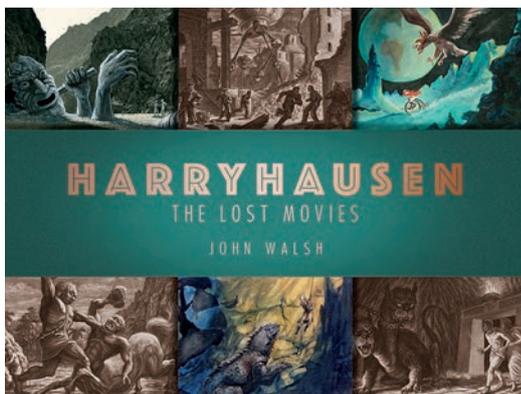
VARIOUS

AVAILABLE, 320PP

324 x 253mm, HB £35.00, full colour throughout

Alien is one of the most famous, thrilling, terrifying and beautiful science fiction franchises of all time, with landmark films by Ridley Scott, James Cameron, David Fincher and Jean-Pierre Jeunet. This lavish official companion book covers the first four films and features stunning artwork and photography, including early concept art and storyboards, plus new interviews with Ridley Scott, Sigourney Weaver, HR Giger, Jean-Pierre Jeunet and many more.

Alien: The Archive is the ultimate guide to the classic *Alien* movies, an unprecedented and never-to-be-repeated celebration of one of the most impactful and genre defining series of all time.



HARRYHAUSEN: THE LOST MOVIES

JOHN WALSH

AVAILABLE, 192PP

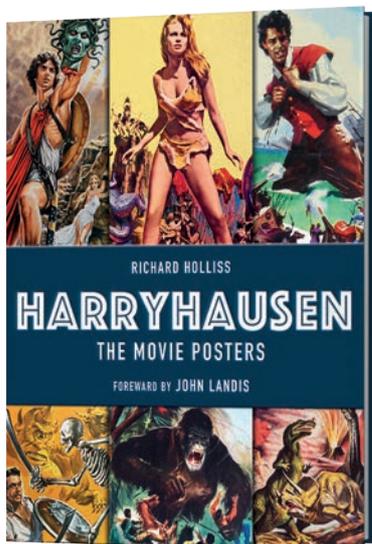
228 x 301mm, HB £29.99, full colour throughout

A journey into the thrilling films that almost could-have-been, from the mind of the stop-motion genius who revolutionised Hollywood special effects

Known for his iconic stop-motion creatures, Ray Harryhausen was at the forefront of Hollywood special effects for much of the 20th century. His films include *One Million Years B.C.*, *Clash of the Titans* and *Jason and the Argonauts*, among others. But for every film that reaches the big screen, half a dozen projects are never realised.

Harryhausen: The Lost Movies explores Harryhausen's unrealised films, including unused ideas, projects he turned down and scenes that ended up on the cutting room floor. This book includes never-been-seen-before artwork, sketches, photos and test footage from the Harryhausen Foundation archives.

John Walsh is an award-winning filmmaker, and a double BAFTA and double Grierson Awards nominee.



HARRYHAUSEN: THE MOVIE POSTERS

RICHARD HOLLISS

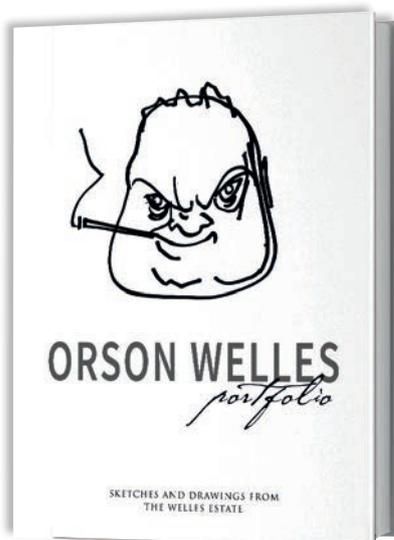
AVAILABLE, 192PP

324 x 253mm, HB £29.99, full colour throughout

Harryhausen: The Movie Posters showcases the posters from all of Ray Harryhausen's movies, from 1949's *Mighty Joe Young*, to *Clash of the Titans* in 1981. Featuring posters from all over the world, this beautiful full-colour book is the perfect gift for film buffs and fans of Ray's films.

Every film and poster is accompanied by fascinating information and insight from acclaimed expert Richard Holliss, and the book includes commentary from The Ray & Diana Harryhausen Foundation. Ray Harryhausen received an Oscar for lifetime achievement in 1992, and has been hailed as a major influence from countless figures in the world of sci-fi and fantasy.

"Lurid, colourful and bursting with wow, [the posters] are as much about old-school showmanship as the films themselves." *SFX Magazine*



ORSON WELLES - PORTFOLIO: SKETCHES AND DRAWINGS FROM THE WELLES ESTATE

SIMON BRAUND

AVAILABLE, 192PP

310 x 228mm, HB £34.99, full colour throughout

Orson Welles worked in theatre, radio and film and is known for his innovative work in all three media. *Citizen Kane*, the film he directed, produced, co-wrote and starred in, is regularly cited as one of the greatest films of all time. Welles had originally aspired to become a musician or artist; he drew and painted throughout his life. The majority of his artwork, including caricatures, costume and set designs for his film and theatre work, has been unavailable to the public. Until now.

With many previously unseen pieces produced by Welles in both his professional and personal life, this incredible book includes shots for some of his films, and costume and set designs for several of his theatre productions. A documentary about Orson Welles' artwork, *The Eyes of Orson Welles*, premiered at Cannes 2018.

"Wondrously illuminating" *The Film Stage*



SPIDER-MAN: INTO THE SPIDER-VERSE THE ART OF THE MOVIE

RAMIN ZAHED

AVAILABLE, 204PP

273 x 302mm, HB £29.99, full colour throughout

From the Oscar Award-winning animated *Spider-Man* movie comes this celebratory book which unmask the artistry to reveal concept art, sketches, and storyboards, plus insights into the creative process of the movie itself.

With exclusive commentary from the animation team and a foreword by Brian Michael Bendis, the co-creator of *Ultimate Spider-Man* comic book character Miles Morales, this extraordinary collection of art will take readers into a universe where more than one wears the mask.

*“It’s only fitting that the visually groundbreaking animated Spidey film should get a beautiful art book to go with it, and this doesn’t disappoint...The filmmakers’ ambition to push the limits (and dimensions) of what a *Spider-Man* movie can be is evident throughout.” SFX Magazine*



THE ART OF IRON MAN: 10TH ANNIVERSARY EDITION

JOHN RHETT THOMAS

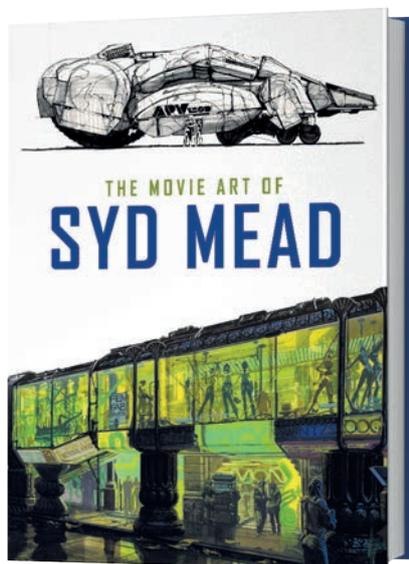
AVAILABLE, 208PP

254 x 287mm, HB £45, full colour throughout

To celebrate the 10th anniversary of the movie *Iron Man* comes this enhanced, special edition of the original ‘art of’ book which was acclaimed on first publication by Marvel.

This comprehensive, behind-the-scenes look at the blockbuster *Iron Man* movie features exclusive content, from concept art and armor design, to unreleased stills and a glimpse at the creative process. It’s everything you wanted to know about the making of the movie from all the key players, including Jon Favreau.

With a new foreword by Louis D’Esposito, Executive Producer on *Iron Man* and all subsequent Marvel Studios productions, including *Iron Man 2 & 3* and *Avengers Infinity War*.



THE MOVIE ART OF SYD MEAD: VISUAL FUTURIST

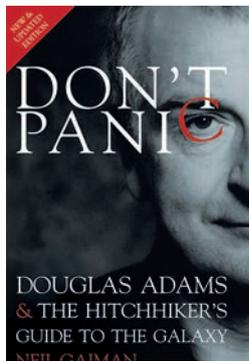
SYD MEAD WITH CRAIG HODGETTS

AVAILABLE, 256PP

301 x 228mm, HB £34.99, full colour throughout

Syd Mead (1933–2019) was one of the most accomplished and widely respected artists and industrial designers, most famous for his work as a concept artist on some of the most visually arresting films in the history of cinema including *Blade Runner* and *Blade Runner 2049*.

The Movie Art of Syd Mead compiles hundreds of images, with sketches and concept art from a career spanning almost 40 years, many of which have never been seen in print before. The book provides a unique insight into Mead’s processes and practice and the work involved in creating cinematic depictions of the future. Includes a foreword by Denis Villeneuve, director of *Blade Runner 2049*, plus images from the film.

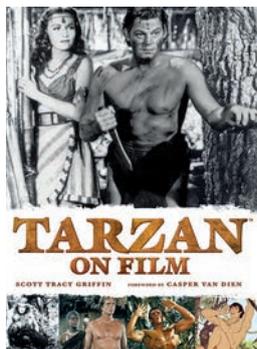


**DON'T PANIC:
DOUGLAS ADAMS &
THE HITCHHIKER'S
GUIDE TO THE
GALAXY**

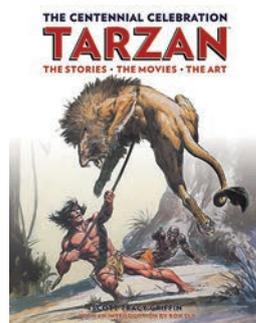
NEIL GAIMAN
**(Revised and updated
edition) AVAILABLE, 288PP**
198x128mm, PB £9.99

Upon publication, Don't Panic quickly established itself as the definitive companion to Adams and *The Hitchhiker's Guide to the Galaxy*. This edition comes up to date, covering the movie, *And Another Thing* by Eoin Colfer and the build up to the 30th anniversary of the first novel.

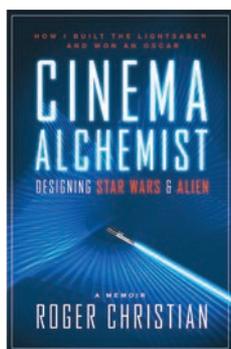
Acclaimed author Neil Gaiman celebrates the life and work of Douglas Adams who, in a field in Innsbruck in 1971, had an idea that became *The Hitchhiker's Guide to the Galaxy*. The radio series that started it all, the six book 'trilogy', the TV series, almost-film and actual film, and everything in between.



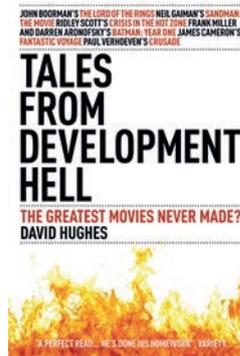
TARZAN ON FILM
SCOTT TRACY GRIFFIN
AVAILABLE, 224PP
324 x 253mm, HB £29.99
Full colour throughout



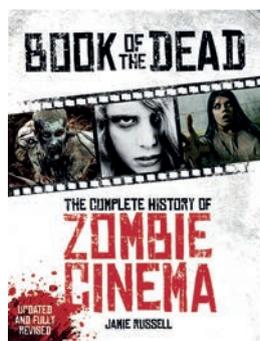
**TARZAN: THE
CENTENNIAL
CELEBRATION**
SCOTT TRACY GRIFFIN
AVAILABLE, 320PP
324 x 253mm, HB £29.99
Colour illustrations
throughout



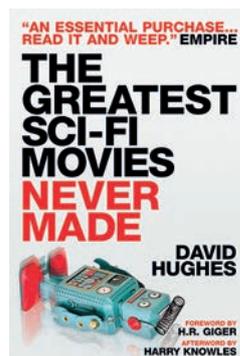
**CINEMA ALCHEMIST:
DESIGNING STAR
WARS AND ALIEN**
ROGER CHRISTIAN / INTRO
BY J.W. RINZLER
AVAILABLE, 368PP
235 x 156mm, HB £17.99
Two 12pp colour plate
sections



**TALES FROM
DEVELOPMENT HELL**
DAVID HUGHES
**(REVISED AND UPDATED
EDITION) AVAILABLE, 272PP**
210 x 140mm, PB £9.99



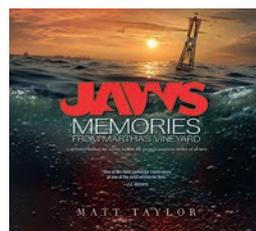
**BOOK OF THE DEAD:
THE COMPLETE
HISTORY OF ZOMBIE
CINEMA**
JAMIE RUSSELL
**(UPDATED AND FULLY
REVISED EDITION)**
AVAILABLE, 376PP
255 x 195mm, PB £19.99
Colour photo section



**"AN ESSENTIAL PURCHASE...
READ IT AND WEEP." EMPIRE**
**THE
GREATEST
SCI-FI
MOVIES
NEVER
MADE**
DAVID
HUGHES
FOREWORD BY
H.R. GIGER
INTRODUCTION BY
HARRY KNOWLES



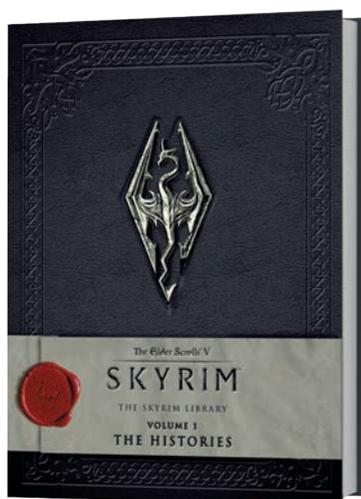
**PLANET OF THE APES:
THE EVOLUTION OF
THE LEGEND**
JOE FORDHAM, JEFF BOND
AVAILABLE, 256PP
253 x 3124mm, HB £29.99
Full colour throughout



**JAWS: MEMORIES
FROM MARTHA'S
VINEYARD**
MATT TAYLOR
AVAILABLE, 312PP
267mm x 303mm, PB £34.99
Full colour throughout

THE ELDER SCROLLS

For over twenty years games studio Bethesda has delighted millions of fans with *The Elder Scrolls* video games, a franchise which now comprises five games and boasts over 30 million sales and ranks as the bestselling fantasy video game series of all time.



VOLUME I: THE HISTORIES AVAILABLE

232PP, 252 x 196mm,
HB £29.99, full colour

VOLUME II: MAN, MER AND BEAST AVAILABLE

232PP, 252 x 196mm,
HB £29.99, full colour

VOLUME III: THE ARCANE AVAILABLE

232PP, 252 x 196mm,
HB £29.99, full colour

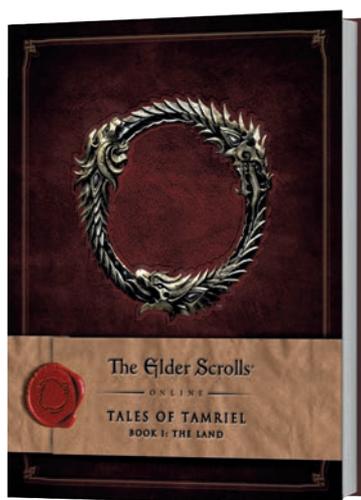
THE ELDER SCROLLS V: SKYRIM

Skyrim is the homeland of the Nords, a fierce and proud warrior people who are used to the bitter cold and mountainous terrain that mark the lands of Skyrim. Wracked by civil war, and threatened by the return of the legendary dragons, Skyrim faces its darkest hour.

The future of Skyrim, even the Empire itself, hangs in the balance as the Nords wait for the prophesized Dragonborn - a hero born with the power of The Voice, and the only one might save them.

The fifth *Elder Scrolls* game - *The Elder Scrolls V: Skyrim* pushed the gameplay and technology of a virtual world to new heights and has been a huge commercial success.

Now, for the first time, the collected in-universe texts from this game are reproduced and bound together in three exciting volumes. Lavishly illustrated and produced, these volumes reveal the key texts of the world of Skyrim.



TALES OF TAMRIEL VOLUME I: THE LAND AVAILABLE

232PP, 252 x 196mm,
HB £29.99, full colour

TALES OF TAMRIEL VOLUME II: THE LORE AVAILABLE

232PP, 252 x 196mm,
HB £29.99, full colour

THE ELDER SCROLLS ONLINE

A massively multiplayer online game set millennia before the events of *Skyrim*, *The Elder Scrolls Online* finds the continent of Tamriel caught up in an enormous and deadly civil war.

Now the epic adventure can be played alone or together with your friends, guild mates and thousands of alliance members in massive player versus player battles, where the victors reap the spoils of war.

These lavishly illustrated books take readers on an adventure through the war-torn landscapes and battlefields of Tamriel. They feature in-game texts on factions, landscapes, creatures, heroes, the villainous forces of Molag Bal and exclusive artwork.



THE ART OF ASSASSIN'S CREED ODYSSEY

KATE LEWIS

AVAILABLE, 208PP

301 x 228mm, HB £29.99, full colour throughout

The latest game in the franchise, *Assassin's Creed Odyssey*, takes players on an epic voyage through history. *The Art of Assassin's Creed Odyssey* collates hundreds of pieces of concept art, including sketches, final paintings, and 3D renders, alongside in-depth commentary from the artists and developers, representing the ultimate insight into the design processes behind the game. This is a must-have book for any *Assassin's Creed* fan.

Assassin's Creed games have received virtually universal acclaim from fans and critics alike for the richest game design and most engrossing art and storytelling in the industry.



GEARS TACTICS: THE ART OF THE GAME

THE COALITION, XBOX GAME STUDIOS

AVAILABLE, 192PP

301 x 228mm, HB £34.99, full colour throughout

Gears Tactics is the new fast-paced, turn-based strategy game from one of the most-acclaimed video game franchises – *Gears of War*. Outnumbered and fighting for survival, players must recruit and command a squad to hunt down an evil mastermind who makes monsters. *Gears Tactics* provides an exciting and fresh new angle on the traditional *Gears of War* gameplay.

In this official art book, the full development process of the characters, weapons, armor, enemies and environments of the game is uncovered. From initial sketches through to beautiful final production art, the evolution of *Gears Tactics* is revealed, accompanied by fascinating insight from the artists and developers. Take a step into the war-scarred world of Sera and experience *Gears of War* from a whole new perspective.



LIFE IS STRANGE: WELCOME TO BLACKWELL ACADEMY

MATT FORBECK

AVAILABLE, 160PP

275 x 215mm, HB £29.99, full colour throughout

The hugely successful game *Life is Strange* now has its first book! *Welcome to Blackwell Academy* is an atmospheric and characterful look at the world of the game, seen through the eyes of its chief protagonists Max and Chloe.

This deluxe full colour 'in-universe' book is in two halves – a guide to Blackwell Academy and a guide to the town of Arcadia Bay itself. Overlaid onto the pages are the graffiti, notes, doodles, sketches, comments and photographs from the Blackwell students themselves, including contributions from the beloved Max and Chloe. The *Life is Strange* video game has sold over three million copies worldwide and has a very enthusiastic fan base.



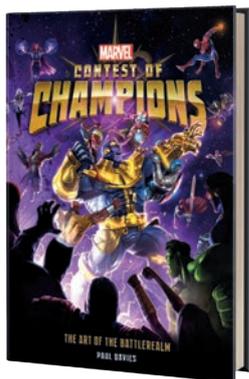
MARVEL'S SPIDER-MAN: THE ART OF THE GAME

PAUL DAVIES

AVAILABLE, 192PP

273 x 302mm, HB £29.99, full colour throughout

Marvel's Spider-Man: The Art of the Game is the ultimate companion to the game. Packed with never-before-seen images of Spider-Man, his costume and equipment, the Marvel version of his hometown New York, and the deadly villains he battles, fans will learn about every facet of the game, from the initial designs, blueprints, and the breathtaking final concepts. This wealth of material includes an exclusive look into the creative process from the talented artists, creators, developers, and designers at Insomniac Games who brought this exciting original take on Spider-Man's world to the PlayStation 4.



MARVEL CONTEST OF CHAMPIONS: THE ART OF THE BATTLEREALM

PAUL DAVIES

AVAILABLE, 208PP

301 x 228mm, HB £29.99, full colour throughout

Marvel Contest of Champions has been live worldwide since 2014. The game has been downloaded on over 130 million devices around the world, making it one of the most successful Marvel games of all time. Capturing the intensity of the game, this book features amazing concept art, in-game renders, sketches and storyboards, exclusive commentary from the creators, and over 100 Marvel Super Heroes and Villains. Now fans can journey through the Contest's most exciting events and delve deeper into the Marvel Universe.

The illustrator Andrew Loomis (1892–1959) is revered among artists – including comics superstar Alex Ross – for his mastery of figure drawing and his clean, realist style. His hugely influential series of art instruction books has never been bettered, and the books finally return to print for the first time in decades with Titan's beautifully produced facsimile editions.

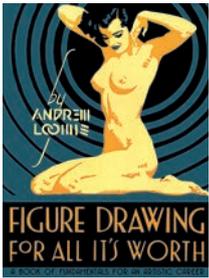
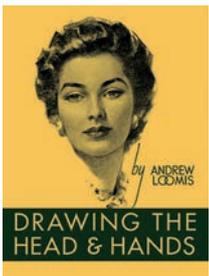
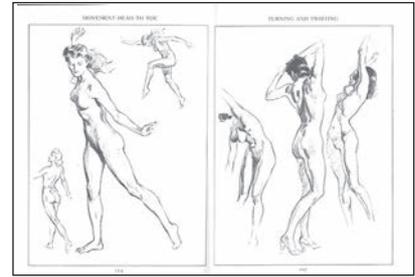


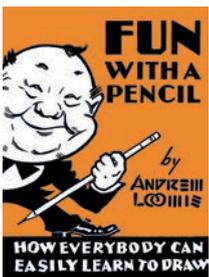
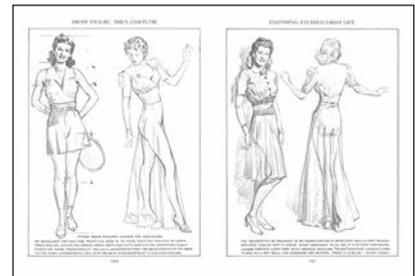
FIGURE DRAWING FOR ALL IT'S WORTH
ANDREW LOOMIS
AVAILABLE, 208PP,
305 x 225mm,
HB £29.99

Regarded by many as the finest illustration instruction book ever written, this is Loomis' great masterpiece.



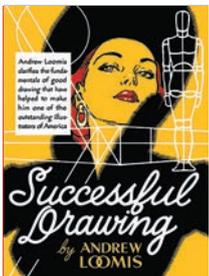
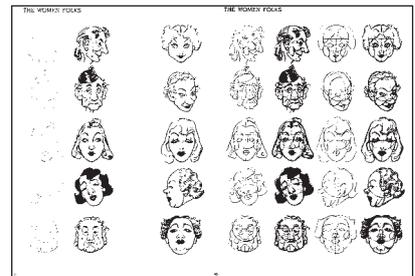
DRAWING THE HEAD AND HANDS
ANDREW LOOMIS
AVAILABLE
160PP,
305 x 225mm
HB £29.99

The human head and hands are the most difficult elements in figure drawing, but world-class illustrator Andrew Loomis' classic primer offers multiple solutions.



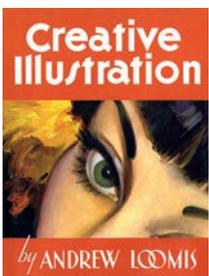
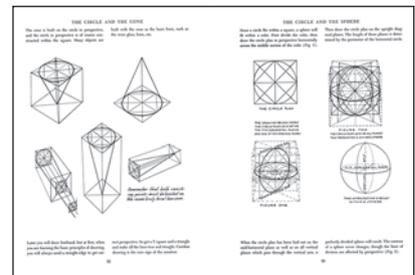
FUN WITH A PENCIL
ANDREW LOOMIS
AVAILABLE, 120PP,
305 x 225mm,
HB £29.99

Engaging, witty, and wonderfully executed, this is a masterclass for amateur artists and professional illustrators alike.



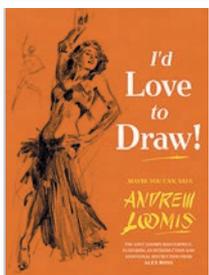
SUCCESSFUL DRAWING
ANDREW LOOMIS
AVAILABLE, 160PP,
305 x 225mm
HB £29.99

Andrew Loomis' hugely influential art instruction books have never been bettered. *Successful Drawing* is a superb resource, covering the fundamentals of proportion, perspective and pattern, through scale and light, to the mastery of construction, character and consistency. *Successful Drawing* is a masterclass for all.



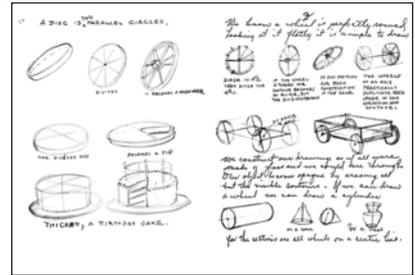
CREATIVE ILLUSTRATION
ANDREW LOOMIS
AVAILABLE, 300PP,
305 x 225mm
HB £29.99

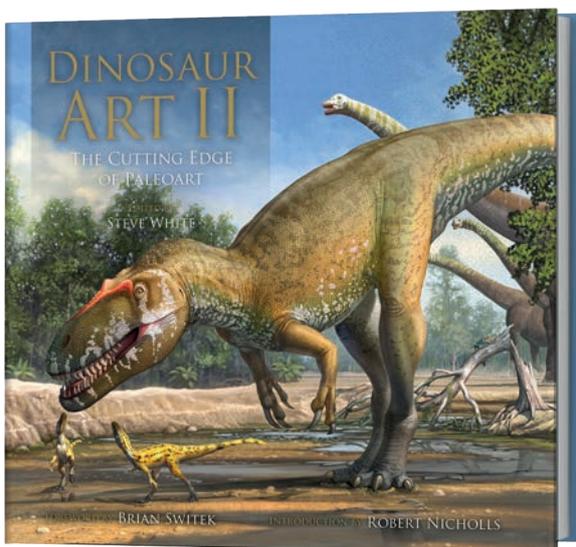
Considered Loomis' magnum opus, *Creative Illustration* is aimed primarily at the professional-level illustrator. It's divided into seven sections: Line, Tone, Color; Telling the Story, Creating Ideas, Fields of Illustration, and Experimenting and Studies. Filled with instructions, tips, insider experiences, and incredible illustrations.



I'D LOVE TO DRAW
ANDREW LOOMIS
AND ALEX ROSS
AVAILABLE, 128PP,
305 x 225mm
HB £29.99

Andrew Loomis' 'lost work', now published for the very first time. Carefully restored from an original manuscript by a team of experts (including comic book and illustration legend and Andrew Loomis devotee Alex Ross), this facsimile edition completes the Loomis legacy at long last.





DINOSAUR ART II: THE CUTTING EDGE OF PALEOART

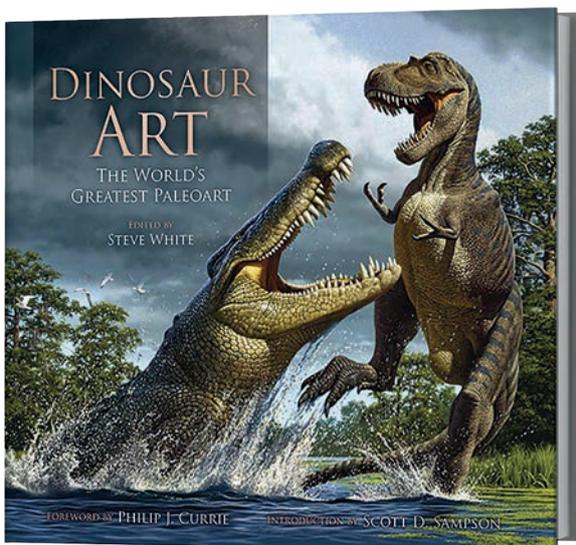
EDITOR: STEVE WHITE

AVAILABLE, 188PP

273 x 302mm, HB £29.99, colour illustrations throughout

Following on from *Dinosaur Art*, this new volume showcases 10 amazing artists whose work represents the cutting edge of paleoart. Many are rising stars in the field; others have embraced digital technology and continue to assert long-standing reputations as leaders in the discipline.

This volume also includes state-of-the-art modellers, allowing the reader to explore restoring prehistoric animals in three as well as two dimensions. All accompanied by insights into the cutting edge of paleontological research and the very latest discoveries, with commentaries by respected scientists at the top of their fields.



DINOSAUR ART: THE WORLD'S GREATEST PALEOART

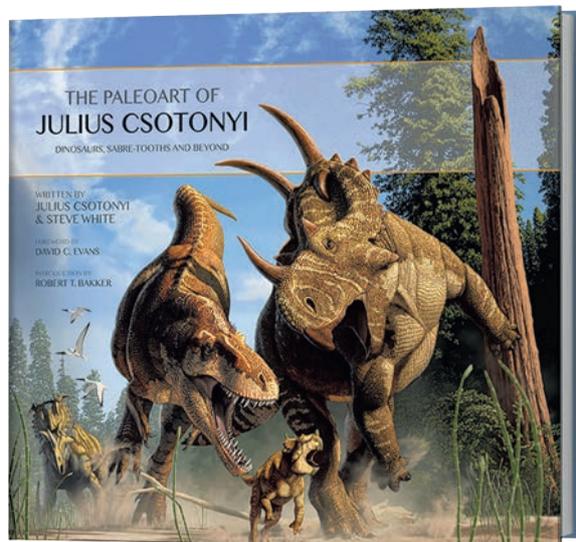
EDITOR: STEVE WHITE

AVAILABLE, 188PP

273 x 302mm, HB £24.99, colour illustrations throughout

From the depiction of a *T-rex* in a school book or the latest dinosaur in the pages of *National Geographic*, we have all been exposed to paleoart, the artistic reconstruction of extinct animals and landscapes.

Dinosaur Art: The World's Greatest Paleoart showcases 10 of the greatest contemporary paleoartists and their sensational artwork, featuring exclusive commentary on their influences, techniques and style.



THE PALEOART OF JULIUS CSOTONYI

JULIUS CSOTONYI & STEVE WHITE

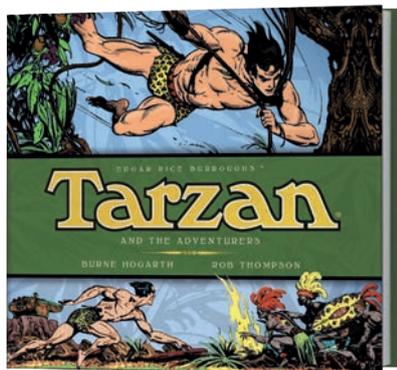
AVAILABLE, 156PP

254 x 279mm, HB £24.99, colour illustrations throughout

Julius Csotonyi is an acclaimed natural history illustrator who specializes in fine digital and traditional illustration of prehistoric wildlife, especially dinosaurs. He began illustrating dinosaurs seriously in 1998 and since then has produced work for 25 publishers and museum exhibitions. This is the first book to celebrate the incredible art of one of the world's greatest paleoartists.

"Stunning 'Paleoart' will beam you back into a ferocious prehistoric world!" *Huffington Post*

"No matter how much of Csotonyi's art you've seen, nothing compares to his new book" *National Geographic*



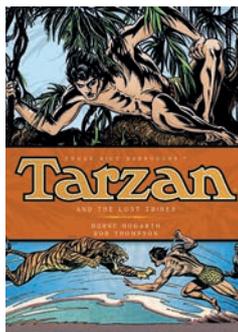
**TARZAN: AND THE ADVENTURERS
THE COMPLETE BURNE HOGARTH SUNDAYS AND
DAILIES LIBRARY (VOL 5)**

BURNE HOGARTH, ROB THOMPSON

AVAILABLE, 144PP

254 x 279mm, HB £39.99, full colour comic strip

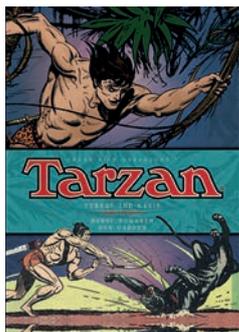
The final volume of The Complete Burne Hogarth Comic Strip Library collects Hogarth's rarely seen daily comic strips in one volume for the very first time, as well as two exceptional adventures from the Sunday strips. Each strip has been carefully restored from the highest quality source material available, lavishly presented to emphasize the exceptional quality of one of the most influential illustrators to ever take on the Lord of the Jungle.



**TARZAN: AND THE
LOST TRIBES (VOL 4)**

AVAILABLE, 112PP

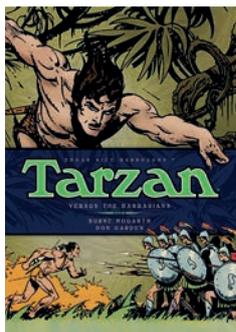
324 X 246mm



**TARZAN: VERSUS THE
NAZIS (VOL 3)**

AVAILABLE, 168PP

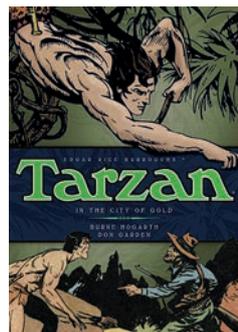
324 X 246mm



**TARZAN: VERSUS THE
BARBARIANS (VOL 2)**

AVAILABLE, 192PP

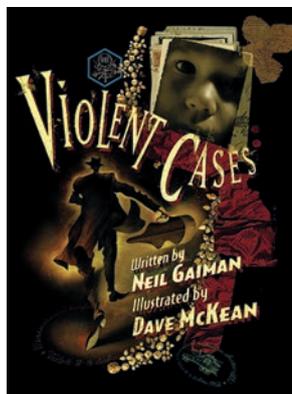
324 X 246mm



**TARZAN: IN THE CITY
OF GOLD (VOL 1)**

AVAILABLE, 168PP

324 X 246mm



VIOLENT CASES

NEIL GAIMAN, DAVE MCKEAN

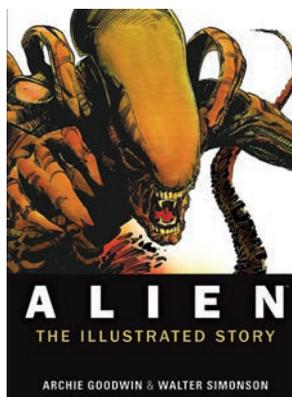
AVAILABLE, 48PP

280 x 210mm, HB £14.99, full colour comic strip

Acknowledged as one of the first and best contemporary graphic novels, *Violent Cases* showcases the early work of fan favourites Neil Gaiman and artist Dave McKean.

A narrator remembers his childhood encounters with an old osteopath who claims to have treated Al Capone. Gradually, England of the 1960s and the Chicago of the 1920s begin to merge into a beautifully drawn and hauntingly written tale of memory and evil.

"Sophisticated, eerie, elegantly written, and beautifully drawn; all in all, a triumph." Clive Barker



ALIEN: THE ILLUSTRATED STORY

ARCHIE GOODWIN & WALT SIMONSON

AVAILABLE, 64PP

276 x 206mm, PB £10.99, full colour graphic novel

Two of comics' greatest talents joined forces in 1979 to bring Ridley Scott's epic *Alien* motion picture to comics. Out of print for over thirty years, this brand new edition (released to coincide with Scott's *Prometheus*) has been meticulously restored from original artwork in Walt Simonson's studio – presenting for the very first time the definitive comic artist's edition of the greatest sci-fi horror ever.

**ALIEN: THE ILLUSTRATED STORY:
ORIGINAL ART EDITION**

ARCHIE GOODWIN & WALT SIMONSON

AVAILABLE, 96PP

430 x 329mm, PB £54.99, B&W comic strip with colour annotations

The original art edition reproduces for the first time ever the original full size black and white artwork and features an interview with Walt Simonson.

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